

The Summit returns to Little River, South Carolina!!

THE SUMMIT

11TH ANNUAL MILLENNIUM INVITATIONAL GOLF SUMMIT



MARCH 12-15, 2010

Modesty is the Best Policy

Interview with
a Champion.

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Rookie!

Meet the man
they call

'Ryno'

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SPECIAL RAMBLIN' RAM EDITION!!

Summit Player Ranking and Statistics

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Player Profiles

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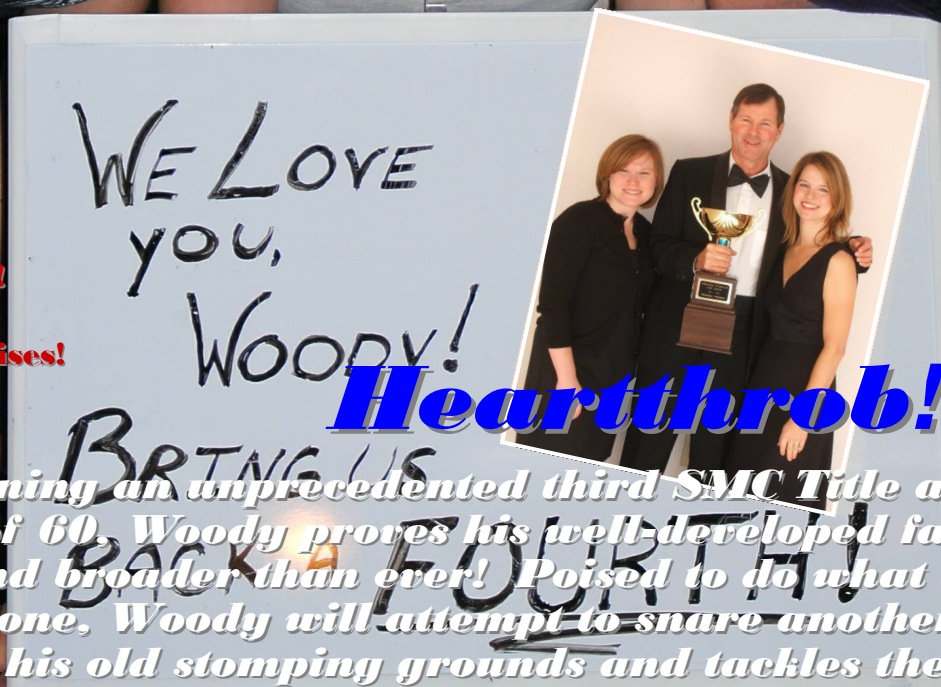


Plus!

New Contests!

More Prizes!

Lots of Surprises!



After winning an unprecedented third SMC Title at the ripe old age of 60, Woody proves his well-developed fan base is bigger and broader than ever! Poised to do what some say can't be done, Woody will attempt to snare another as he returns to his old stomping grounds and tackles the hidden gems of South Carolina's northern Grand Strand.

10 Years Later...

The Fabled Eight

Inaugural Millennium Invitational Golf Summit

At

Myrtle Beach, South Carolina

“The War at the Shore”

March 11, 2000



Pictured from the left: Front Row: Mike Sisler, Steve Hale, Joe Assaid. Back Row: Bo Blankenship, Chris Colton, Woody Deans, Bart Edmunds, Ken Rogich

A Word from the Director

‘Oh, What a Tangled Web We Weave...’

"Tricks and treachery are the practice of fools that don't have brains [or skill] enough to be honest."

— Franklin, Benjamin



by **Bart Edmunds**

Tournament

Founder/Director

Two-Time SMC Champion

In insurance analysis, **MORALE HAZARD** is an increase in the hazards presented by a risk arising from the insured's indifference to loss because of the existence of insurance. Morale hazard indicates that the insured party unconsciously changes their actions or behaviors, as opposed to a deliberate change in order to cheat the system or benefit from his or her circumstances.

MORAL HAZARD is the fact that a party insulated from risk may behave differently from the way it would behave if it would be fully exposed to the risk. In common usage, moral hazard suggests a conscious malicious or even illegal motivation, as opposed to an unconscious change in behavior. Moral hazard arises because an individual or institution does not take the full consequences and responsibilities of its actions, and therefore, has a tendency to act less carefully than it alternately would, leaving another party to hold some responsibility for the consequences of those actions. For example, a person with insurance against automobile theft may be less cautious about locking his or her car because the negative consequences of vehicle theft are (partially) the responsibility of the insurance company.

In the broadest sense, a **FRAUD** is an intentional deception made for personal gain or to damage another individual. The specific legal definition varies by legal jurisdiction. Fraud is a crime and is also a civil law violation. Types of insurance fraud are very diverse and occur in all areas of insurance. Insurance crimes also range in severity, from slightly exaggerating claims to deliberately causing accidents or damage. Fraudulent activities also affect the lives of innocent people, both directly through accidental or purposeful injury or damage, and indirectly as these crimes cause insurance premiums to be higher.

SANDBAGGING: In golf, a player is said to be sandbagging when he deliberately plays poorly until he establishes a handicap and then increases his money bets on his play using the established handicap to win money from his opponent.

— from Wikipedia, *The Free Encyclopedia*

In the insurance industry, an actuary's role is to assess and quantify risk. An insurance company's profitability relies on actuaries' ability to apply their analysis to a population and express it in premium dollars—the higher the risk, the higher the associated premium. Like any statistical measure, individual experiences will vary widely, but the expectation is that the population as a whole will experience somewhat predictable results. Morale hazard, moral hazard, and fraud are more difficult to factor into the calculation. These risks may be likened to waste at a buffet, carelessness with a rental car, and shoplifting— while expected and accounted for in the aggregate, very few individuals, if any, benefit from these activities in the long run.

In sports, odds-makers and book-makers are the actuaries, while point spreads, odds, and handi-

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caps are the ‘premiums’ or discounts designed to balance the scales for a fair wager. Having said that, no amount of odds-making acumen can accurately handicap the likes of a Mike Tyson fight which might include anything and everything from a Spinks/Williams first-round Title Bout knockout to a Buster Douglas, 42-1 underdog shocker; or a Peter McNeeley towel-toss to an Evander Holyfield edible ear episode. Go figure! Sports handicapping, like insurance underwriting, is an inexact science and one in which outliers will always exist and are, for the most part, absorbed into the great mix of odd bounces and last second heroics that are, as they say, ‘why they play the game.’

Likewise, no amount of prognosticating prowess can predict the vicissitudes of human nature and its capacity for deceit. Neither Jimmy the Greek nor Nostradamus could have prophesied the behavior of those eight from Chicago who, in 1919, shocked the world by casting a shadow on not only baseball, but all of sports. Make no mistake, competitive connivance was not born in the 20th century. The great warrior Sun Tzu said that ‘battles are not won by superior might, but rather by deceit and trickery’. In war, this is described as cunning and ‘stratigery’— the stuff of which legends are made (see *Trojan horse*). In war, the stakes are high and there are no rules. History is written by the victor, based not on how the battle is fought, but whether it is won or lost. In sports, however, there are rules, and the competition is held, not for the accomplishment of some greater good or to preserve a legacy and/or way of life for generations to come, but rather to recognize and reward a combatant's hard work, skill, and/or mental toughness. Rules not only define the game, but establish clear boundaries within which all participants must operate. The most savvy of competitors know the rules and their limits and utilize all available space within those boundaries to take full advantage of the competitive opportunities they present. It is only when these boundaries are crossed that cunning becomes something else. . . something worse.

There are countless more examples of cheating in sports than there are methods, but they all boil

In a fit of road-rage, a man motions for another motorist to pull over. Once on the side of the road, the angry initiator hops out of his car and is greeted by two men from the other vehicle. The angry one begins to rant and rave at the simpletons who stand there quietly with blank looks on their faces. The angry man attempts to provoke the simpletons by making fun of their “Tax Wealth, Not Work”, “Healthcare not Warfare”, and “Obama/Biden in ‘08” bumper-stickers, but the simpletons simply stand there with vacant looks on their faces. Next, the angry man draws a line in the dirt daring the simpletons to cross it, but they stand frozen in place. Infuriated by the lack of response, the angry man picks up a rock and begins smashing the simpletons’ car. He breaks the headlights, smashes the windshield, scratches the paint, and caves in the hood. When he turns around, breathless, the simpletons are laughing hysterically and high-fiving each other with delight. Befuddled, the angry man asks how they can laugh after watching their car being destroyed. Through his chuckles, one of the men replies, “While you weren’t looking, he stepped across the line!”

Editor’s Note: Any resemblance to real persons, living or dead, is purely coincidental and *The Summit* cannot be held responsible if the ‘shoe fits’ and feelings are hurt.

down to the same thing— individuals’ desire to achieve victory by obtaining an unfair advantage over their opponent (s)— the key word being *unfair*. Whether it’s equipment modification (Kenny Rogers, illegal substance on baseball, 2006 World Series; Albert Belle & Sammy Sosa, corked bats, 1994 & 2006) or chemical enhancement (Ben Johnson, 1988 Olympics; Floyd Landis 2006 Tour de France; Major League Baseball, pick your player/date); “white-collar” crimes (Danny



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Almonte, birth certificate forgery, 2001 Little League World Series) or “blue-collar” criminals (Tonya Harding, club to the knee, 1994 Winter Olympics); or a good old-fashioned, flat-out disregard for any semblance of fair play (Rosie Ruiz, 1980 Boston Marathon), it all falls under one general heading—CHEATING.

Golf, though known as the ‘gentleman’s game’, has its share of opportunities to gain an unfair advantage as well. From the benign (subtle gamesmanship) to the blatant (improving a lie in the rough), and ranging from unethical (lining up behind an opponent’s putt) to illegal (breaking off impeding branches), the spectrum of questionable activities paints a wide swath, and when handicaps are introduced, a whole other layer of manipulation opportunity is revealed. This layer is commonly referred to as *SANDBAGGING*.

Golf is one of a very few competitive activities where an objective system can be applied to provide an unbiased, measurable equalizer. In an ‘open’ format, there is no place for handicaps given that the intent of the event is to crown a champion who displays superior golfing ability over, and on, the course of the competition itself from an *absolute* standpoint. More social formats utilize handicaps to allow all participants, regardless of their *absolute* skill level, an opportunity to compete for the prize based on performance relative to their handicap. Whether viewed as unethical or illegal, sandbagging clearly represents a participant’s attempt to gain an unfair advantage over an opponent through manipulation of the very system designed to level the playing field.

No doubt, slower-witted onlookers will endorse sandbagging with a wink and a nudge as merely a savvy competitor taking advantage of a little ‘wiggle room’ within the competitive framework. They may cheer on the offender with the encouragement that this manipulation is necessary to expose fatal flaws in a system that is obviously out of whack. They will even harbor half-baked ideas that, as a result of one competitor’s half-truths, everyone somehow benefits. Unfortunately, all of these ill-conceived notions amount to nothing more than naiveté at best, accessory to a crime at worst, or, in most cases, something in the realm of contributory negligence as they shrug and accept it as part of the game.

With regard to the ‘wiggle room’ argument. . . when an insurance applicant misrepresents information used by the underwriter to assess their risk classification and assign a premium, it’s referred to as insurance fraud. When a person misrepresents their physical abilities in order to receive disability income, it’s referred to as disability fraud. Therefore, how can misrepresenting one’s golfing ability to pad their handicap be considered anything other than golf fraud? The distinction would have to be difficult for the average person to understand or explain.

As far as flaws in the system goes, absolutely **every** handicapping system is flawed. The best for which one can ever hope is objectivity and consistency. If nothing else, the SHS[®] is both objective and consistent. Will there be cases where an individual’s handicap doesn’t accurately reflect his current ability? Yes. Will there be matchups wherein one competitor seemingly doesn’t have a chance due to

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handicap disparities? *Absolutely!* Does this prove the system is 'out of whack'? *Absolutely not.* The long history of The Summit has proven the exact opposite time and again (see *The Summit*, Vol. VIII, p. 11).

And to those simple souls who believe that sandbagging somehow normalizes the handicaps, it's important to remember that only one person benefits from an attempt to cheat the system—the cheater. In fact, the only other person directly affected *initially* is the cheater's unfortunate opponent. Vanity aside, no other handicaps, relative to one another, are affected in the slightest. Ultimately, everyone suffers, and the integrity of the contest itself (The Summit) begins to erode with the introduction of this moral corrosive.

The sad reality is that morality cannot be legislated, and as long as there are competitions, there will be cheating. The truly unfortunate part is that those who play by the rules, whether explicit or implied, will be disadvantaged by and bear the brunt of, at least in the near-term, those who don't. There exists a concept unique to golf referred to as 'protecting the field'. The idea is that whether or not an individual is affected by or cares about the on-course behavior of a competitor or playing partner, it is his duty to those not present to ensure the rules of golf are applied equally and consistently.

It is a testament to our constituency that we, at The Summit, enjoyed the good fortune of nine glorious years without so much as a rumor of cheating. Much to my great sadness and dismay, 2009 provided The Summit's first whiff of irregularity. Lauded by some as the stench of a rotten system, make no mistake, that smell is the first sign of moral decay. A gangrenes decay that, if not halted quickly and decisively, will, without question, infect and kill its host. I am confident that The Summit can, and will, weather this storm, and we will be, once again, blessed with the good fortune of honor and integrity for the next ten years and beyond.

In celebration of The Summit and all it stands for, The Summit Board of Directors

STELLA WALSH

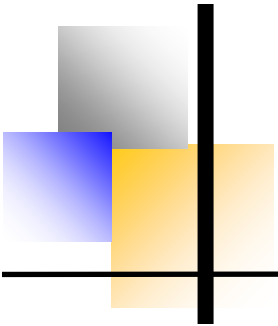
In her time, Polish-American sprinter Stella Walsh was one of the fastest women on the planet. Born Stanisława Walasiewiczówna on Apr. 3, 1911 in Wierzchowina, Poland, she moved to Cleveland with her family when she was two, but represented her birth nation at the 1932 and 1936 Olympic Games. She won the gold in the 100-metres in 1932, and took the silver four years later.



Walsh set 20 world records and won 41 AAU titles in events such as sprints, long jump and discus throw, and after her long and illustrious career, she was inducted into the U.S. Track and Field Hall of Fame in 1975.

Tragically, five years later she was shot and killed outside a Cleveland shopping mall. Police autopsies revealed Walsh had male genitals and both male and female chromosomes - a condition known as mosaicism. A secret she managed to conceal since her childhood was out: "she" was a "he."
— CBC Sports Online

EDITOR'S NOTE: Resemblance of Ms. Walsh to any current Summit participant is purely coincidental. Other infractions, whether stated or implied, on the part of Steve Hale aside, blood tests and his former Summit roommate reveal that he has indeed *not* misrepresented his gender as some have alleged.



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has appointed Woody Deans and Steve Hale as honorary heads of the Disciplinary Committee to investigate and deal with future suggestions of malfeasance. I am confident that with these two in charge, any questionable activities will be dealt with swiftly and decisively. In an effort to make their job easier, The Summit will debut two new contests, and, thus, two new opportunities for prize-money at the 2010 Millennium Invitational Golf Summit: the Battle of the Byes and a ten-man one-day free-for-all known as The Melee. Winnings from both contests will be applied to official Summit earnings and details of each are provided herein.

Through the years, the timing of The Summit has claimed its share of casualties. This year has proven to be particularly precarious with a variety of conflicting activities surrounding our traditional early/mid-March timeframe. The latest unfortunate victim of these conflicts is Greg Stephens—apparently caught between spring breaks and whip lashes. Apart from his sparkling personality and movie star good-looks, Greg will be missed for his numerous contributions both to *The Summit* magazine, in the form of statistical analysis and creative input, and the Event itself with his computerized scorekeeping and photographic expertise. Greg, if it is any consolation, I'm sure you will be talked about in your absence.

In his place, we welcome a brand-new lamb to slaughter. This year's sheep in wolf's clothing is none other than a loveable beefcake known as Ryan Crush. Ryan has multiple ties to The Summit constituency having played basketball under the tutelage of Woody and Bo, and more recently, golf under the thumbs of John and Ben. Despite his Ferrigno-esque appearance, Ryan is a big man with a soft heart who will, undoubtedly, take his licking with a smile. I bid all to wish him well and be gentle. . . we all remember our first time.

With new contests, new prizes, and a new rookie to initiate, it's hard not to get excited about the 2010 Millennium Invitational Golf Summit. At one month away, Thursday's practice round will be upon us before Ben can say, "Where's Bo?!" So, dust off your clubs, polish your balls, do whatever it is that you do to get ready, but above all. . . get ready for ***The Summit!***

— Bart Edmunds

Tournament Director, Two-Time SMC Champion,
and *The Summit* Editor-in-Chief



Lodging & Arrangements

Village at the Glens Resort & Casino

Participants will share three-bedroom luxury condominiums conveniently situated in the heart of beautiful Little River, SC.'s entertainment district.

Plan to arrive the evening of **Thursday, March 11, 2010** with checkout prior to the final round on the morning of **Monday, March 15, 2010**.

In addition to the aforementioned accommodations, tournament entry fee includes daily maid service, four rounds of golf with cart on four luxurious Grand Strand area courses, some range balls, tournament banquet, tournament gifts/souvenirs, taxes/tips, and over \$1,000 in daily and tournament cash prizes.

Balance of entry fee is due one month prior to the event— February 11, 2010 (As in NOW!). Final payment of \$400.00 should be made payable to Bart Edmunds and can be mailed to P.O. Box 20392, Roanoke, VA 24018.

Over \$100.00 in prize-money will be awarded each day with another \$250 awarded to the individual winners on the final day of The Summit.

Afternoon rounds are the responsibility of individual participants. Travel Coordinator, Joe Assaid, has made arrangements with resort officials to secure preferred rates for those interested in prolonging the experience.

The only additional expenses relate to out-of-pocket expenditures for food, drinks, souvenirs, the Calcutta, wagers and side-action, and/or entertainment (if you like that sort of thing).



Lodging & Arrangements

Directions to Village at the Glens

101 Scotchbroom Drive

Little River, SC 29566

(866) 259-0558

North Carolina secondary highways are some of the best in the nation and South Carolina isn't far behind; therefore, we strongly recommend one of the following approaches to Little River, SC rather than the traditional and traffic-bound Highway 501.

FROM THE NORTH:

Our Preference: Take Interstate 95 to near Smithfield/Benson, NC. Get on US Route 40 south towards Wilmington, NC. Take the Castle Hayne exit (Exit 414) off US Route 40. Follow signs for Brunswick beaches — Route 133/117. Continue to follow “beach” signs, cross the Cape Fear River Bridge to Highway 421. Take left and follow signs for Highway 17 South towards Myrtle Beach, SC. Just as you cross the NC/SC border, the entrance to Heather Glen will be the first right past the SC Welcome Center.

FROM THE SOUTH:

Irrelevant. No one is coming from the south.

FROM THE WEST:

Interstates I-77 or I-26 to Columbia, SC, then east on I-20 to I-95. This is a well-marked route around Florence —just follow the signs to Myrtle Beach. Go north on I-95 for 3 exits BUT DO NOT EXIT at Exit 170 (SC 327) as the signs say. Continue on to Exit 11 (SC 38). Turn right on SC 38 and continue for 1-2 miles, then bare left on SC 917 to and through Latta and on to Mullins. At Mullins, just after the railroad tracks, SC 917 turn left at traffic light, then right at next light. Continue on SC 917 and follow for about 20 miles. The highway divides at intersection with SC 410. Turn left on SC 410 here for one mile to the intersection with SC 9. Turn right onto SC 9 towards North Myrtle Beach. Follow SC 9 approximately 30 miles to intersect with and follow US 17 North toward Wilmington, NC. Stay on Highway 17 North through three traffic lights and one blinking light. Stay in left lane after you pass third traffic light. Turn left at Chianti's South Restaurant into Heather Glen Golf Links.

FROM THE EAST:

(For Chris) Follow channel markers just south of the Governor's Lighthouse at the mouth of Coquina Harbour to Intracoastal Waterway. Head south for two nautical miles to the Myrtle Beach Yacht Club or, more convenient and appropriate, the Pirate's Cove Marina & Bingo. Call a cab.

FIRST ARRIVALS:

Keys are located in lock box at the Heather Glen rental office.

The lock box code is

251.

Handicapping, etc.

The Summit Handicap System®

Initial handicaps have been determined by calculating 90% of last year's tournament ending handicap. Individual handicaps will be adjusted daily by one-third (33%) of the difference between a participant's actual score and his most recent handicap.

EXAMPLE: 2009 Ending Handicap = 11. 2009 Initial Handicap: $11 \times 90\% = 10$. 10 handicapper shoots 14 over par. Adjustment would be 1.33 ($(14-10=4)/3=1.33$), rounded down to 11.

Amendment 2009-01: FOR HANDICAPPING PURPOSES ONLY, no more than a double-bogey will be counted on any individual hole for single-digit handicappers, and no more than a triple-bogey will be counted on any individual hole for double-digit handicappers.

2010 MODIFICATION!

One adjustment to the handicapping system will take effect this year:

FOR HANDICAPPING PURPOSES ONLY, once a match is closed-out, neither competitor may score more than a bogey on any remaining hole in that round

General Information

1. USGA rules prevail
2. No mulligans
3. Ball may be moved one club-length in *own* fairway
4. When in doubt about lost or out-of-bounds ball, play provisional
5. Double-par stroke limit per hole (No limit for match play purposes)
6. In case of rules disagreement, play second ball. Committee will decide after the round
7. Tie breaking procedure:
 - A. Last three holes
 - B. Last six holes
 - C. Back nine
 - D. Low net for round
 - E. Low net on *randomly* drawn hole
 - F. Two out of three "Rock, Paper, Scissors" (no dynamite... that's silly).

Hall of Fame/Shame

Below is a partial listing of notable accomplishments over the years. So much has happened, that it is difficult to distill it down to the few pages allotted here.

Money and Earnings

These are earnings from Tournament sanctioned and sponsored events only and do not include Calcutta, Short Game Championship, or "side-action".

<u>Leading Money Winner (Career)</u>	Ken Rogich	\$863.75	
<u>Most Money Won (Tournament)</u>	Ken Rogich	\$289.00	2006
<u>Least Money Won (Tournament)</u>	Steve Hale	\$0.00	2008
<u>Highest Earnings per Start (min 2 starts)</u>	Ken Rogich	\$95.97	
<u>Lowest Earnings per Start (min 2 starts)</u>	Dave Linden	\$28.17	

Scoring

<u>Low Gross (Tournament)</u>	Steve Hale	308		2006
<u>High Gross (Tournament)</u>	Joe Assaid	460		2001
<u>Low Gross (Round)</u>	Steve Hale	72	S'bury Glen	2005
<u>High Gross (Round)</u>	Joe Assaid	121	River Club	2002
<u>Low Net (Tournament)</u>	J.Assaid/S.Hale	+18		2006
<u>High Net (Tournament)</u>	Joe Assaid	+80		2001
<u>Low Net (Round)</u>	W. Deans	65	Hilton Head Natl	2009
<u>High Net (Round)</u>	Joe Assaid	99	River Club	2002

Miscellaneous

<u>Highest MIGS MP Winning %</u>	Deans/Dill	67%
<u>Lowest MIGS MP Winning % (Active; 2+ Summits)</u>	John Bradberry	25%
<u>Highest Calcutta Bid</u>	\$370 by B.Edmunds for G.Stephens	2007
<u>Lowest Calcutta Bid</u>	\$20 by B.Edmunds for J.Assaid	2003

Daily Contests

SKINS

TOTAL PURSE: \$144.00

- Classic \$2.00/hole skins game with carryovers
- Skins awarded to individuals for winning a hole outright versus the field.
- Orphaned skins at the end of a rounds 1-3 will be carried to the next day
- Orphaned skins at the end of the round 4 will be awarded to the individual winning the most skins for the tournament
- All skins will be paid at the end of the tournament
- Full handicaps will be used in this event.

STABLEFORD (4-Man/2-Man)

TOTAL PURSE: \$100.00

- Points are awarded to team based on individuals' scores as follows:

DOUBLE EAGLE:	16
EAGLE:	8
BIRDIE:	4
PAR:	2
BOGIE:	1
DOUBLE BOGIE:	0
TRIPLE BOGIE+:	-1

New for 2010!

- Team accumulates points throughout round
- Highest cumulative point total wins
- No tie-breaker. All ties split purse
- Full handicaps will be used in this event.

Daily Contests

FOUR-MAN BEST BALL

TOTAL PURSE: \$80.00

- Best 2 individual scores from four-man team on each hole used for team score.
- No tie-breaker. All ties split the purse
- Full handicaps will be used in this event.

BATTLE OF THE BYES

TOTAL PURSE: \$20.00

- Day One event specifically and only for the four individuals receiving a First Round Matchplay bye.
- Low net individual score for the round takes the purse.
- Tie-breaker: Match cards on randomly selected holes until we have a winner
- Full handicaps will be used in this event.

DUAL-DAY, DOUBLE-DUDE DUEL

TOTAL PURSE: \$100.00

- At the conclusion of Round 2, two-man teams will be objectively determined for the final two rounds in this net best ball event.
- Best individual score each hole is used to determine team score. Team with the lowest total net best-ball team score for the final thirty-six holes wins
- No tie-breaker. All ties split the purse
- Full handicaps will be used in this event.

THE MELEE

TOTAL PURSE: \$60.00

- Final day event for the ten individuals eliminated from Matchplay competition.
- Low net individual score for the round wins
- No tie-breaker. All ties will split the purse.
- 1st Place: \$40.00; 2nd Place: \$20.00
- Full handicaps will be used in this event.

Short Game Championship

REIGNING CHAMPION: WOODY DEANS

TOTAL PURSE: \$25.00

This challenge provides an opportunity for competitors to vie for what had been unofficially renamed the “Blankenship-Dill Cup” after its only winners Bo and Kevin before Woody broke that streak in 2009. Participants are rewarded for their talents on and around the greens.

- Championship will consist of a series of individual nine-hole matches
- Seedings are based on prior year results and current Summit handicaps. Higher handicap players will receive 1 up for every 9 stroke differential in handicaps (ie: 0 handicap plays an 18 handicap, 18 handicap starts match 2 up)
- Higher handicap gets choice to go first or defer, alternating thereafter
- First player chooses starting point, place or drop, and destination hole
- Players then proceed in traditional match play format until ball is holed/conceded
- Player trailing upon reaching final hole chooses starting point on that hole
- Sudden-death tie-breaker will be used with alternating choice resuming
- Winning player advances to next round
- Winner of final match collects \$25 purse

#9							#10
#8							#7
	Def Champ Deans					Runner-up Edmunds	
	#4					#3	
#5							#6
#12							#11

Calcutta

Participation optional... but encouraged

This is the only event that requires additional monetary commitment. Not for the faint of heart, this auction style event allows you to profit from the success of others—regardless of your own abilities.

ENTRY FEE: \$10.00

TOTAL PURSE: ?

How It Works

- Contest is based on individual scores over two-day period consisting of Sunday and Monday morning rounds only
- Adjusted Summit handicaps will be used for this event.
- Calcutta participants bid on Summit contestants based on their anticipated performance.
- Calcutta participants must open bidding on themselves at \$20.00. Bidding then proceeds in \$5.00 increments.
- Calcutta participants are required to own at least 25% of themselves.
- Purchaser is obligated to sell up to 50% back to contestant at his request.
- Purchaser will receive a 20% discount on total amount invested in participants other than himself.
- Purchaser is responsible for all money related to their transactions.
- All purchases must be settled in cash at conclusion of auction.
- Prize-money will be paid as follows:

		<u>2009 Prizes</u>	<u>2009 Winners</u>	<u>2009 Owners</u>
1st Place:	55%	\$862	Woody	John
2nd Place:	30%	\$470	John	Bo
3rd Place:	15%	\$235	Bart	Chris

The Majors

“The Majors” are multi-day events designed to distinguish individuals with extraordinary talent and tenacity. Major events are printed in **GOLD**.

SUMMIT MATCH-PLAY CHAMPIONSHIP (SMC)

DEFENDING CHAMPION: Woody Deans

‘09 Runner-up: Bo Blankenship

PURSE: \$100.00

Runner-up: \$50.00

- Series of three (or four) individual matches beginning Day 1 (or 2)
- All individual matches will be match-play format
- Seedings determined by combination of prior year finish and Round 1 results
- Full handicaps will be used in this event

LOW NET

DEFENDING CHAMPION: John Bradberry

‘09 Runner-up: Bart Edmunds

PURSE: \$50.00

- Awarded to individual with lowest four-day net score using full handicap

INDIVIDUAL TEAM CHAMPION

REIGNING CHAMP: Greg Stephens

‘09 Runner-up: Bart Edmunds

PURSE: \$25.00

- This oxymoronic title is awarded to the individual collecting the most team points over the four-day event

HIGH NET

DEFENDING CHAMPION: Chris Colton

‘09 Runner-up: Jeff Parker

PURSE: \$25.00

- Awarded to hapless sap with the *highest* four-day net score using full handicap

NOTE: Player can win only one major. Prizes awarded as follows: SMC Champ, Low Net, Individual Team Champ, High Net Champ.

Interview with a Champion

Third Time's a Charm

By Samuel Bagger, Staff Writer

In what has been described as one of the greatest stories in sports history, Woody Deans ends the decade the way it began— with an SMC Title. Not only does the 2009 Title provide a perfect bookend to his victory ten years earlier at the inaugural Event in 2000, it represents his second Title in three years and an unprecedented third of his illustrious career. As if this weren't enough, Deans also becomes the first ever to not only complete the “Trifecta”,— the SMC, Short Game Championship, and win the Calcutta— but to do it all in the same year.

Field reporter, Sam Bagger, caught up with Woody in his van on the way to one of his many winter excursions to warmer climate for a quick round or two. What follows is a transcript of their conversation.

SB: How does it feel to have won nearly one out of every three Summit Titles?

WD: The feeling is indescribable. I have won 2 state championships, been inducted in my high school and college hall of fame, had a court named after me, and beat DeMatha in front of the largest crowd ever to see a high school game in the state of Virginia, but none of these comes close to winning the Summit Championship for the 3rd time.

SB: To what do you attribute your success? Why have you won three, when so many haven't come close to winning one?

WD: To tell you the truth, I have been lucky to catch great players on off days. Maybe there is a mystique about me that others are afraid of. *(Editor's Note: In an informal survey of 100 area players, amidst a sea of nouns and adjectives, not once were the words 'fear' or*



Woody poses with two of his three biggest fans— his beautiful daughters, Kristie and Jenny (not pictured: his child-bride and Tournament Sweetheart, Suzie).

(Continued on page 69)

SMC Champion



Woody Deans

Van Clanner

#1 Seed

Reigning SMC Champion

Reigning Short-Game Champion

Reigning Calcutta Winner

2007 SMC Champion

2000 SMC Champion

Handicap: 4

Day 1 Matchup: **Bye**

Assignment: **Wake-up Calls & Directions**

Roommate: **Kevin Dill**

2009 Recap: Woody careers it! At 60, he becomes not only the first to complete the MIGS Trifecta by winning the SMC, Short-game Championship, and Calcutta, but he does it all in the same year! Rising through the play-in round, he steps on some familiar foes in Steve, fellow Van Clanner, Joe, and Greg, before maliciously denying on his long, lost son, Bo, in the finals— *again*.

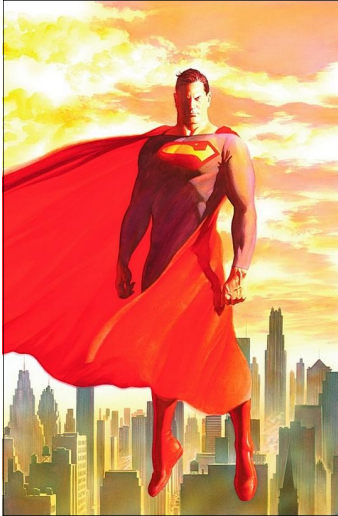
2010 Outlook: Don't look for any repeats here. At 61, Woody operates a little like a defibrillator— once he uses all of his energy, it takes a while to recharge (*and make no mistake. . . he used it all in '09!*). That, coupled with swirling controversy and the fact that he'll start the '10 Summit with his least shots ever, should ensure an early exit for the Wood-man as he returns to planet earth and resumes his rightful place in the spectator section beside his flamboyant partner.

Summit Career Stats

<u>Titles</u>		Matchplay Record:	14-7(.667)
SMC Champion:	3	Rank:	1
Low Net:	0	Average Gross Round:	88.98
IT Champion:	0	Rank:	7
High Net:	0	Average Net Round:	82.99
SMC Runner-up:	0	Rank:	9
Short-Game:	1	Average Net Summit:	+44.28
		Rank:	4
		Career Earnings:	\$564.00
		Rank:	3
		Average Earnings:	\$56.40
		Rank:	7

SMC Champion

Woody Deans



Most Similar Super Hero

Superman

I guess I would be superman. It's kind of like getting up on the first tee against Steve Hale and pulling off my cape and the match is in the books. I would use superman powers to hit the ball as far as Tiger, but I would not play the wrong holes like he does.

Superman, the Man of Steel, is one of DC Comic's flagship characters. As a Daily Planet reporter, Clark Kent is sheepish, but as his true self, the last son of Krypton, he is nearly unstoppable. Superman possesses extraordinary powers, with the character traditionally described as "faster than a speeding bullet, more powerful than a locomotive, and able to leap tall buildings in a single bound", Superman is most vulnerable to green Kryptonite, mineral debris from Krypton transformed into radioactive material by the forces that destroyed the planet. Exposure to green Kryptonite radiation nullifies Superman's powers and immobilizes him with pain and nausea; prolonged exposure will eventually kill him.

Most Similar Cartoon Character

Road Runner

This is a rather easy assignment because Woody has so much in common with the Road Runner. Please allow me to explain. The Road Runner is constantly outsmarting Wile E. Coyote. Well, Woody is constantly outsmarting his opponent. Wile E. Coyote cannot seem to win. Well, Steve Hale cannot seem to win against Woody, no matter how many times he tries. It appears that just like the Road Runner, Woody remains one step ahead of the competition as is evident by his two State Championships and three Summit Match Play titles.

Animation director Chuck Jones created the Road Runner, an extremely speedy bird that literally runs on roads in the U.S. southwestern desert, in 1948. Jones paired the road-running fowl with a hungry coyote, later given the name of Wile E., who has an overweening belief in his own ingenuity and in scientific methods and instruments of ACME Corporation design for use in his constant pursuit of the elusive, fast bird. Regarded by Jones as a violently comedic parable for the modern conundrum of advanced technology versus an indomitable force of nature, or for a man's quest for the perfect, succulent bird (woman) that is always beyond his reach, Wile E. Coyote's chase of the Road Runner has lasted for a half-century and continues unabated in television reruns of the classic Warner Brothers cartoons.



Low Net



John Bradberry

Black Summiteer

#2 Seed

Reigning Low Net Champion

Handicap: 1

Day 1 Matchup: **Bye**

Assignment: **Table Games & Asst. Skins**

Roommate: **Ryan Crush**

2009 Recap: Déjà vu all over again! John's collar becomes inexplicably and inextricably wrapped around his neck in the play-in round as Chris comes from behind (*as Chris is prone to do. . . ask Ken*) to send him packing. With the pressure off, John finishes the '09 Summit strong by buying the winner (Woody), edging out Bart for second in the Calcutta, and capturing his first Major Title— Low Net. (Editor's Note: The Mayor of Vinton, Dickson "Boss" Hogge, awarded John a key to the "city" in recognition of his accomplishment saying, "He done real good!"

2010 Outlook: "This could be his year!" A familiar refrain, and not surprising, given the fact that he is cut from the very same cloth as his big brother, Bo. John may have the most raw *physical* ability of anyone in the field, but it's the demons in his head that continue to sabotage his efforts. If he can ever hold them at bay long enough to string together four *decent* rounds, he could see his name on the side of the Trophy more than once— until then, the Summit is a fun trip. . . even if your just hanging out.

Summit Career Stats

<u>Titles</u>		Matchplay Record:		1-4(.200)
SMC Champion:	0	Rank:	11	
Low Net:	1	Average Gross Round:		84.46
IT Champion:	0	Rank:	3	
High Net:	0	Average Net Round:		83.22
SMC Runner-up:	0	Rank:	11	
Short-Game:	0	Average Net Summit:		+45.17
		Rank:	8	
		Career Earnings:		\$246.50
		Rank:	10	
		Average Earnings:		\$61.63
		Rank:	6	

Low Net

John Bradberry

Most Similar Super Hero

Captain America



The symbol of America has long touched the hearts and minds of free people everywhere. Captain America stands for all that America should be; noble, strong, hard-working, just, and honest. My indestructible shield has allowed me to block or divert the antics of those who stand in the way..... liberals.

Captain America is probably the greatest symbol of the American Way to ever live. Captain America has no superhuman powers. Injected with an experimental Super-Soldier serum during World War II, frail Steve Rogers became the exemplar of human physical perfection: Captain America. As a result of the serum and "Vita-Ray" treatment, Captain America's strength, endurance, agility, speed, reflexes, durability, and healing are at the highest limits of natural human potential. The formula enhances all of his metabolic functions and prevents the build-up of fatigue poisons in his muscles, giving him endurance far in excess of an ordinary human being. This accounts for many of his extraordinary feats, including bench pressing 1100 pounds and running a mile in little more than a minute. Rogers is also unable to become intoxicated by alcohol and is immune to many diseases. He has blended Judo, Western boxing, and gymnastics into his own unique fighting style and is a master of multiple martial arts. Years of practice with his indestructible shield make him able to aim and throw it with almost unerring accuracy

Most Similar Cartoon Character

Cartman

John is Eric Cartman from south park. He is clearly a little in love with himself, could care less what the other guys think, is always starting some sort of ridiculous plan, insults just about everyone, is not fat "just big boned", cries for mommy when he gets picked on, and has been known on multiple occasions to say "screw you guys, I'm going home"



Eric Theodore Cartman is a fictional character on the American animated television series South Park. He is an overweight, spoiled, foul-mouthed, mean-spirited, selfish, and ill-tempered fourth-grader living with his hermaphroditic de facto mother in the fictional town of South Park, Colorado, where he commonly has extraordinary experiences not typical of conventional small-town life. Cartman is in denial of his obesity, often exclaiming "I'm not fat, I'm big-boned!". He views himself as more mature than his fellow friends and classmates, and often grows impatient with their company. This would often lead to loud arguments, which in earlier seasons typically ended with Cartman peevishly saying "Screw you guys... I'm going home!"

Individual Team Champion



Bart Edmunds

Tournament Director

#3 Seed*

2009 Individual Team Champion Runner-up

2008 Individual Team Co-Champion

2005 High Net

2004 SMC Champion

2001 SMC Champion

2000 High Net

Handicap: 2

Day 1 Matchup: Bye

Assignment: Tournament Director, The Summit Editor-in-Chief, & Handicapping

Roommate: Jeff Parker

Summit Career Stats

<u>Titles</u>			
SMC Champion:	2	Matchplay Record:	12-8(.600)
Low Net:	0	Rank:	3
IT Champion:	1	Average Gross Round:	86.15
High Net:	2	Rank:	5
SMC Runner-up:	1	Average Net Round:	82.9
Short-Game:	0	Rank:	6
(3 time runner-up)		Average Net Summit:	+44.65
		Rank:	5
		Career Earnings:	\$405.75
		Rank:	9
		Average Earnings:	\$40.58
		Rank:	11

*Greg Stephens

Reigning Individual Team Champion

(NOTE: Greg will be unable to compete and defend his title in '10. Apparently, the ankle monitor given to him by his wife only allows a 30 mile travel radius unless accompanied by a family member. The term of his house arrest is uncertain, but he will be missed.)

Individual Team Champion

Bart Edmunds

2009 Recap: Bart meets his nemesis, Greg, for the umpteenth time, but comes up short in this one when he has a seizure on the 17th green and finishes 1 down. All is not lost. Bart rallies to capture third in the Calcutta, second to Woody in the Short-game Championship (3rd year in a row), second to John for Low Net (*Editor's Note: Woody actually had the lowest net score for the '09 Summit, but, per Summit bylaws, cannot claim two Majors in the same year.*), and second to Greg for Individual Team Champion.

2010 Outlook: Always a threat. Second only to Ken as the most underrated player in the field, Bart's consistency means he's always in the hunt. Limited off-season play has hurt this two-time Champion's confidence around the green, but even his staunchest detractors will begrudgingly admit that when his putter is cooperating, this master of course management and the mental mammoth can be a load. No one should be caught by surprise if this battle-tested veteran ends up in the final group on the last day.



Most Similar Super Hero

Altwaal

When evaluating the multitude of super heroes and nearly endless array of powers thereby possessed, one begins to realize how vulnerable the average “super hero” really is. Superman has his Kryptonite, Bond has a weakness for women and martinis (plus he has to rely on gimmicky gadgets concocted by a bumbling Brit), Underdog is helpless without his Super Energy Pills, and Captain America doesn't even have any *real* super powers. Beyond their vulnerability, the narrowness of individuals' abilities is a little embarrassing— strength and breath (*gross!*) (He-Man), a Power-Ring (*gay*) (Green Lantern), invisibility (*cowardly*) (Invisible Man), power to annoy (*common*) (Singing Bush). Then, of course, there's Kid Galactica who's concept, born of pre-pubescent fantasy, has undoubtedly festered for years before emerging from the closet to debut in the pages

of *The Summit*. For obvious reasons, I find it hard to identify with most members of, what I consider to be, a highly overrated community of ‘do-gooders’. Only one possesses the omnipotence, omniscience, and omnipresence with which I feel any clear connection. He is the

Individual Team Champion

one known as **ALTWAAL**, and I believe his bio says it best.

Altwaal is a member and leader of the godlike race known as the First. He is considered the first among the First, and was long thought dead, but was actually in self-imposed exile. Altwaal is the initial member of the First, and as such, he is by far the most powerful member of this species. As a member of this race of beings, he is privileged with a wide variety of powers which includes, but is not limited to; super strength, speed, self propelled flight, single or mass teleportation, extra sensory perception, object and sentient life creation, magic, the ability to control a number of energy types in a variety of ways, regeneration, telepathy, empathy, and the ability to survive in the vacuum of space without the need for food, water, or oxygen. Altwaal is also the only member of the First who has been shown to have enough power to bring other members of the First back to life. He is also the creator of the Eidolon Rift, which divided the planet of Elysia for centuries, making it difficult for other members of the First to traverse from one side of the planet to the other. Altwaal is the only member of the First who was able to single handedly create and destroy the rift. Altwaal's status among his people is also clearly shown, as he is the only other member of the First, who's name is used as a colloquialism. His name is often used by all members of the First in a variety of situations, making him a "God among the Gods".

Most Similar Cartoon Character

Mr. Fantastic

Bart is most like Mr. Fantastic - just ask him to stretch the skin on his face! He's has nothing else in common with Mr. Fantastic!

Reed Richards is Mr. Fantastic, leader of the Fantastic Four, loving husband of the Invisible Woman, mentor to the Human Torch, best friend to the Thing, and one of the smartest men in the Marvel Universe. (Nuff Said!)

Reed Richards gained the power of elasticity from irradiation by cosmic rays. He has the ability to convert his entire body into a highly malleable state at will, allowing him to stretch, deform, and reform himself into virtually any shape.



SMC Runner-up



Bo Blankenship

Black Summiteer

#4 Seed

2009 SMC Runner-up

2007 Low Net Champion

2007 Short-Game Champion

2005 Short-Game Champion

2004 Low Net Champion

2004 Short-Game Champion

2003 High Net

2000 Low Net Champion

Handicap: 1

Day 1 Matchup: **Bye**

Assignment: **Gaming Consultant & Odds Maker**

Roommate: **Ben Fry**

2009 Recap: So close, yet so far away! Like Woody, Bo comes up through the ranks of the play-in round by stepping on the larynx of the three highest handicappers in the Field (Jeff, Ken, and Chris) by a combined 17/13 in three matches (*Ouch!!*). The cakewalk ends there as he meets his battle-hardened daddy in his second trip to the Finals and comes up just short in an exciting down-to-the-wire, see-saw match. Bo was the proud owner of John who brought home some Calcutta bacon for his big bro.

Summit Career Stats

<u>Titles</u>		Matchplay Record:	9-8(.529)
SMC Champion:	0	Rank:	6
Low Net:	3	Average Gross Round:	85.09
IT Champion:	0	Rank:	4
High Net:	1	Average Net Round:	82.98
SMC Runner-up:	2	Rank:	8
Short-Game:	3	Average Net Summit:	+44.83
		Rank:	6
		Career Earnings:	\$547.75
		Rank:	4
		Average Earnings:	\$54.78
		Rank:	8

SMC Runner-up

Bo Blankenship

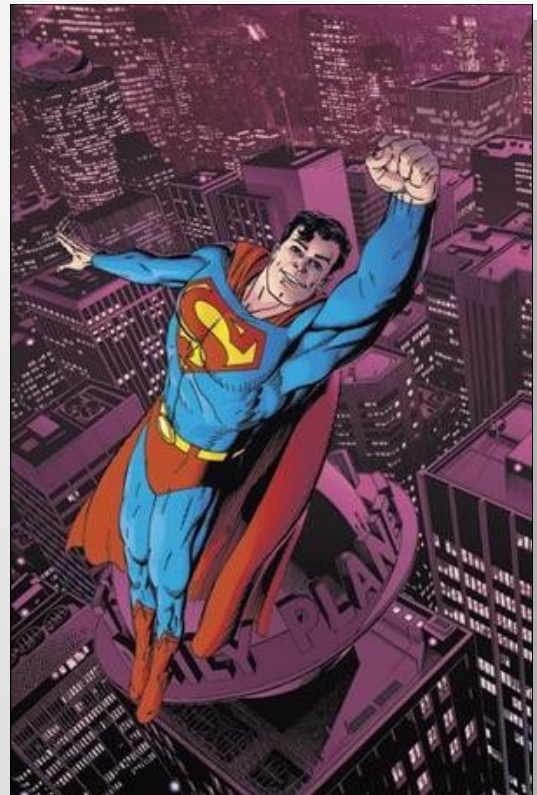
2010 Outlook: Long-ball, short-game, and absurdly competitive, Bo seems to have all the tools to win the big one. All he lacks to get him over the hump is the confidence that he can actually do it. Their counselor has told both John and Bo that they must “believe to achieve, but first they must conceive.” Unlike John, Bo has conquered the first stage, and, now, only grapples with the belief part. It took Mickelson years to work through this process. Now look at him! No doubt, the same will hold true for Bo one day. The only question remaining is when this epiphany will occur. It’s like rolling the bones and waiting on that 7—you know it’s coming, but when is anybody’s guess and 2010 is as likely as any.

Most Similar Super Hero

Superman

I would be Superman because of being mild-mannered (*Editor’s Note: Not sure if Bo inadvertently chose the wrong word or simply didn’t know what this one meant.* **dictionary.com: mild-mannered:** adjective; behaving in or having a mild or gentle manner) **and my willingness to help others. I would use my ability to fly** Chris Colton from shot to shot to speed up play. Hover over the right side of the fairway to prevent Ben’s pull hook from going out of bounds. Fly Steve Hale’s drive 25 yards further so that he would only have 170 yards into a 400 yard par 4.

(See page 18 for full description)



SMC Runner-up

Most Similar Cartoon Character The Situation



The cartoon character my secret assignment is most like is "The Situation" from MTV's Jersey Shore. "The Situation" is actually a reality TV star; however, his character has been transformed into a cartoon version in various publications and comedies, so I would classify "The Situation" as a cartoon character as well. [Bo] is similar to "The Situation" in several different ways:

While in college on summer break, rumor has it that Bo used to love visiting the Jersey Shore. His days back then consisted of lifting (always working on his fitness), tanning (everyone needs some color), and doing laundry. He liked to always look "fresh and mint"!

Many times it would take him 30 minutes to do his hair, but it came out perfect every time. These daily activities were in an effort to prepare for the night's festivities - which mainly included going to popular Jersey Shore night clubs and battling (aka dancing) all night long to German Techno music! Occasionally on the dance floor he would encounter a "situation" which would include an angry Guido, grenade (ugly girl), or grenade launcher (very ugly girl) that would interfere with him dancing to the German Techno beat he so much enjoyed. However, on a good night it would just be him alone on the dance floor battling the music all by himself. After the night came to an end Bo would go back home to enjoy some cold cuts and baked ziti and get ready for the next day at the Jersey Shore. "The Situation" on MTV's Jersey Shore follows the exact same routine as mentioned above.

Jersey Shore is a reality television series on MTV that follows eight housemates spending their summer on the New Jersey Shore. In exchange for living and partying in the shore house, each member of the cast is required to work shifts at a local boardwalk t-shirt store. Failure to comply with the ground rules set by their boss, who owns the shore house in which the cast resides, results in termination and eviction from the shore house.

Mike Sorrentino is an assistant manager of a fitness center in Staten Island, refers to himself as "The Situation." A confident individual, he strikes up friendships, romances and performs well as an employee in the t-shirt shop. Although cocky on the outside, The Situation has a sensitive side and aspires to settle down in the future. He develops an attraction towards Sammi "Sweetheart" but a relationship never comes into fruition when she becomes interested in fellow cast mate Ronnie. He also worked as an exotic dancer in 2004.



High Net



Chris Colton

Reigning High Net
2006 High Net
2001 Individual Team Champion

Handicap: 22

Day 1 Matchup: **Ben Fry (4)**

Assignment: **Photographer**

Roommate: **Ken Rogich**

2009 Recap: Hapless, but not hopeless, Chris starts the '09 Summit strong by reeling-in John on Day One and a delivering a wake-up call to a lethargic Kevin on Day Two to advance to the SMC Semi-Finals. Unfortunately, he runs smack dab into a buzz-saw named Bo who administers a shellacking the likes of which hadn't been seen at the Summit since, well, . . . two days before when Bo played Jeff. Once ousted from his pursuit of the SMC Prize, Chris redirects his sights on adding to his collection accolades by garnering his second career High Net Title, but not before cashing a Calcutta paycheck for his purchase of third-place finisher, Bart.

2010 Outlook: Paralysis by analysis will not be a problem for this cerebral Summiteer. Preferring to brandish his brain-power battling work and personal challenges, the 'pressure' of Summit competition is actually a welcome diversion. That being said, Chris may be a little too comfortable in his role as 'whipping boy' to seriously contend for The Title. Oh, well. . . Every train needs a caboose!

Summit Career Stats

<u>Titles</u>		<u>Matchplay Record:</u>		6-7(.462)
SMC Champion:	0	Rank:	8	
Low Net:	0	Average Gross Round:		106.80
IT Champion:	1	Rank:	14	
High Net:	2	Average Net Round:		84.37
SMC Runner-up:	0	Rank:	15	
Short-Game:	0	Average Net Summit:		+49.83
		Rank:	15	
		Career Earnings:		\$489.00
		Rank:	6	
		Average Earnings:		\$69.86
		Rank:	3	

High Net

Chris Colton



Most Similar Super Hero **Green Lantern**

I am most like the "Green Lantern," who, as we all know, is a socially conscientious, law-abiding, protector of individual rights. As a member of the "Justice League of America," the Green Lantern controls and shapes the physical world in a continuing battle against lawlessness and chaos. Although I currently do not possess the magic ring of the Green Lantern, I have been known to bend the physical world - how many of you have seen me shank a ball so badly that it actually goes backwards? Or the famous hook/slice shot. Most importantly, however, is my strict adherence to rules at the Summit. Anyone who has ever played with me knows that I am like a walking/talking rule book. True, at times, I may ask a member of my foursome about an arcane section of a rule - don't be fooled! I am checking on your knowledge in my continuing battle against lawlessness and chaos on the golf

course! There is very little difference between who I am and the Green Lantern. As I said, I am already doing much of what I would do if I had his ring.

A Green Lantern is equipped with an item that is regarded as one of the most powerful weapons in the DC Universe, called a Green Power Ring. The Power Ring enables its bearer to manifest their thoughts into hard-light constructs and other various properties only limited by the ring's amount of power and the user's willpower and imagination. The Power Ring is based on advanced technology rather than having its power magically derived. Mainly, the ring is used for anti-gravity, to unleash torrents of energy, to translate alien dialects and to create hard-light constructs of any shape or complexity. In the past, it has been unable to affect yellow-colored objects (Editor's Note: This may explain Chris' '09 dismantling at the hands of Bo.).

Oddly enough, the Green Lantern has his own oath that he recites while his ring recharges (Not that there's anything wrong with it!):

*In brightest day,
In blackest night,
No evil shall escape my sight,
Let those who worship evil's might,
Beware my power. . . Green Lantern's light!*

High Net

Most Similar Cartoon Character

Wile E. Coyote

We don't want him to catch the Road Runner, but we sure feel bad for him. Just like the Summit trophy that seemingly is in reach every year (a.k.a. The Roadrunner) but really is not. In his defense those ACME contraptions never work properly. Or while on the prowl, the pre-shot routine that somehow seems to get longer from year to year will never catch the speedy Road Runner. What we can hope for is when Kevin Dill scurries up behind old Wile E. with the usual "beep beep"...that routine will become Assaid like. You've got to admire his tenacity!

Wile E. Coyote is a super-smart coyote that continually goes after a super-fast road runner known simply as the Road Runner. His plots do have a recurring theme, however....All cartoons in the series lampoon nature documentaries, where the Coyote uses, instead of animal senses and cunning, absurd contraptions and elaborate plans to pursue his quarry. Wile E. nearly always comes up with different schemes to catch the roadrunner (often involving devices he's bought from the ACME corporation), but they all fail.



The Rookie



Ryan Crush

Rookie

Handicap: 0

Day 1 Matchup: **Joe Assaid (10)**

Assignment: **Beverages & Snacks**

Roommate: **John Bradberry**

Bio

Born: 3/27/81; Roanoke, VA

Patrick Henry High School '99

Radford University '03

AKA: **Crusher; Ryno; Golden Rod; G-Rod**

Hobbies: **Golf; Gym; Reading; Movies; Chess; NFL Football; Compulsive gambling**

Favorite Beverage: **Vodka Club w/lime**

Favorite Snack: **Almond butter (What tha . . ?!); Pineapple**

Self-Description: **Ht. 6-2. Wt. 245lbs. Favorite football team: Tampa Bay Bucs; Favorite golfer: Fred Couples**

On His Golf Game: **"I usually play well for 16 holes, but there are two holes per round that get me."**

Strength: **Grinding; Scrambling; Putting**

Weakness: **Inconsistent iron play**

Superstitions: **None**

2010 Outlook: High hopes and higher expectations abound as a new cub enters the fold. This is not the first time a Rookie has arrived amid an avalanche of hype. The only Rookie to ever actually win a match against a non-Rookie was Ben in 2006 when he took down Woody. He lost consciousness shortly thereafter due to an apparent breathing disorder and wasn't seen nor heard from the rest of the trip. The last Rookie to actually appear on the Summit radar was Kevin in 2005. He didn't win a match, but did manage to secure a Major (Low Net) in his first outing. As meaningless as both of these feats may seem, the story they tell is one of an awe-inspired inability to execute under pressure the likes of which most men have never faced. The ability to perform in the secure environment of your own backyard in matches against friends and acquaintances for mere money offers little indication of how those skills might translate to a setting where history is written and legends are made. Good luck, my little friend, and welcome to the big league!

The Rookie

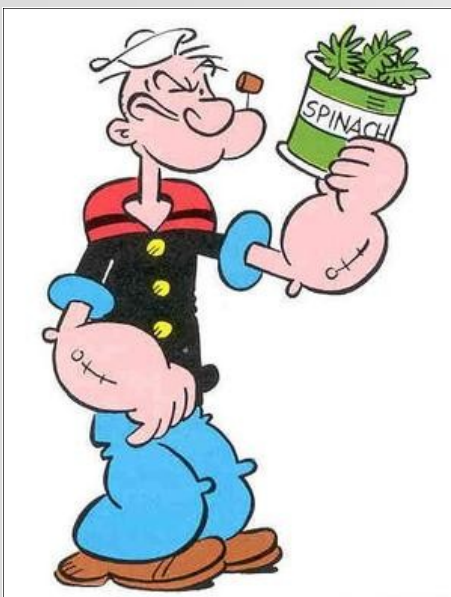
Ryan Crush

Most Similar Super Hero

He-Man

The superhero I am most like would be He-Man. Mainly because it was one of the superheroes I grew up watching on television. His super power of being able to transform himself into someone with massive power is impressive. If I had this super power, I would use it in the Summit to routinely drive 400 yard par 4's and tap in for eagle!

Brave champion of the planet Eternia, He-Man battles Skeletor and the forces of evil to bring peace to the universe. He-Man has extraordinary physical strength, speed and endurance, and is regarded as a charismatic leader. He has been shown capable of knocking over opponents with his breath (Yikes!!), and even causing tornados by running incredibly fast. What is not known is how long he can remain in his He-Man form (Editor's Note: See Lyle Alzado; 1992). At one point he is shown reverting back to Prince Adam after being hit with a powerful explosion, suggesting that there may be a limit to his power. He is an outstanding swordsman and proficient with many other weapons such as axes.



Most Similar Cartoon Character

Popeye

Ryan Crush reminds me of Popeye. Mainly because of his huge biceps. I think he eats spinich every day (or is that steroids) whatever. The man could lift a car off of a trapped person by himself. I like it when he is my pardner because I feel safe. I do know that is lady is better looking than Olive Ann (Editor's Note: Sources tell us that 'Olive Ann' is Olive Oyl's less attractive twin.).

In most appearances (except during the World War II era), Popeye is a middle-aged sailor with a unique way of speaking, one eye apparently missing, disproportionately muscular forearms with two anchor tattoos,

The Rookie

thinning red hair, and an ever-present corn cob pipe (which he toots like a steamship's whistle at times). In addition to a gravelly voice and a casual attitude towards grammar, Popeye is known for having an apparent speech impediment (a common character-distinguishing device in early cartoons), which either comes naturally or is caused by the ever-present pipe in his mouth (Editor's Note: Sources close to the situation report that said 'pipe' is less akin to that of Daniel Boone and more so to Mayor Barry— thus, at least partially, explaining his unorthodox manner and taste in women.). From early 1932 onward, Popeye was depicted as eating spinach to become stronger. The animated shorts depicted Popeye as ridiculously strong, but liable to be pummeled by the much larger Bluto before his eating of the spinach. Popeye's love interest is Olive Oyl and is the primary cause of tension between Popeye and his rival Bluto (for obvious reasons).



The Others



Joe indicates rigorous offseason training for a rematch of his wing-eating competition against Steve.

Joe Assaid

Van Clanner

2008 Individual Team Co-Champion

2006 SMC Champion

2005 SMC Runner-up

2004 Individual Team Champion

2002 High Net

2001 High Net

2000 SMC Runner-up

Handicap: 10

Day 1 Matchup: **Ryan Crush (o)**

Assignment: **Lodging & Dining Coordinator**

Roommate: **Steve Hale**

2009 Recap: One and done. Joe parlays his #3 seed and first Round bye into a 2/1 loss and a second Round exit at the hands of fellow Van Clanner and eventual champion, Woody. Joe effectively utilizes his abundance of strokes to amass a pile of skins' dollars, but otherwise, '09 is a quiet year for our middle-eastern friend. Praise be to Allah!

2010 Outlook: Joe's all grown up. Once the perennial, lovable, happy-go-lucky Hapless Sap helplessly stricken by the 'South Carolina Curse', then the surprise winner of the 2006 SMC, meanwhile, intermingling Individual Team Titles and unsuccessful Finals' appearances. It's hard to deny the correlation between Joe's rebirth and his Moony-esque pledge of allegiance to the secret society of the Van Clan. That being said, Joe enters the '10 Summit with a personal low of 10 shots and squares off in the first Round against the most highly lauded Rookie since Jeff Parker. If Joe survives his play-in Round, he has a chance of advancing as far as Round Three, otherwise, look for him by the beverage cart early.

Summit Career Stats

<u>Titles</u>		<u>Matchplay Record:</u>		7-10(.412)
SMC Champion:	1	Rank:	10	
Low Net:	0	Average Gross Round:		103.05
IT Champion:	2	Rank:	13	
High Net:	2	Average Net Round:		82.97
SMC Runner-up:	2	Rank:	7	
Short-Game:	0	Average Net Summit:		+44.95
		Rank:	7	
		Career Earnings:		\$617.75
		Rank:	2	
		Average Earnings:		\$61.78
		Rank:	5	

The Others

Joe Assaid

Most Similar Super Hero

The Invisible Man

I would probably be the Invisible man. You never know where I'm at or when I'll show up, but you better watch out because I'll sneak on you and bitch slap you. It been said many times that my golf game seems to disappear as soon as I go South of the Border, and then suddenly appear again when it's time to head back home. However, as I get older it seems that this invisible power is starting to wear off.

The Invisible Man refers to a character from the 1897 H.G.Wells novella by the same name. The Invisible Man of the title is Griffin, a scientist, who theorizes that if a person's refractive index is changed to exactly that of air and his body does not absorb or reflect light, then he will be invisible. He successfully carries out this procedure on himself, but cannot become visible again, becoming mentally unstable as a result.



Most Similar Cartoon Character

The Mighty Isis

Joe is most like The Mighty Isis.... both have middle eastern heritage, both 'act' like girls (though Joe acts more like a girl more often than the eerily masculine Isis); both are spiffy dressers, and both are demi-gods.

Goddess of fertility and domestication. Isis has superhuman strength, able to lift 35 tons. She has increased longevity and resistance to harm but, like the rest of the Heliopolitans, is not Immortal to the level of the Olympians. She has great mystical skills allowing her to manipulate the elemental forces of the universe. Isis has all the powers of a member of the race of super humans known as the Egyptian gods of Heliopolis. She has superhuman stamina, durability, agility, and reflexes. Isis possesses vast control over elemental forces, including the ability to raise the dead. She also has extensive knowledge of Egyptian magical lore. Isis is a child in our time. She has great power, but she still has much to learn about our time. Because of this, she can be very gentle and quiet, but she can also be very dangerous. She is always looking for the right balance of innocence and power, to allow those around her to trust her enough to put their lives in her hands, while still remaining tough enough to strike fear into those who would cross her. Isis is adjusting to our time very well, but she remains homesick, and often feels very alone. She tries her best to mask her pain.

The Others



A tender moment as Kevin is greeted by his former roommate and lifting partner at the annual Red Onion Reunion Golf Gala

Kevin Dill

Van Clanner

- 2008 SMC Champion
- 2008 Short-Game Champion
- 2007 High Net
- 2007 SMC Runner-up
- 2006 Short-Game Champion
- 2005 Low Net Champion

Handicap: 1

Day 1 Matchup: **Steve Hale (o)**

Assignment: **Scoring**

Roommate: **Woody Deans**

2009 Recap: What a difference a year makes. After a year of parties and celebration, Kevin shows up to defend his '08 SMC Title fat and happy. He manages to rally his team on Day One to a Stableford victory only to fall victim to the unlikeliest member of that very same team on Day Two— Chris. 'Et tu, Brute?' Kevin is a non-

factor the remainder of the tournament, but, over the course of the four-day event, his foursomes combine for a record setting 22 hours and 28 minutes of total playing time— shattering the previous record by over a half an hour! They barely finish on Sunday evening as their flashlights run out of batteries on the 18th green. (Editor's Note: The Summit committee is looking into possible causes and remedies for Kevin's slow play. A full report is forthcoming.)

Summit Career Stats

<u>Titles</u>		<u>Matchplay Record:</u>		6-3(.667)
SMC Champion:	1	Rank:	1	
Low Net:	1	Average Gross Round:		82.60
IT Champion:	0	Rank:	2	
High Net:	1	Average Net Round:		83.35
SMC Runner-up:	1	Rank:	12	
Short-Game:	2	Average Net Summit:		+46.45
		Rank:	12	
		Career Earnings:		\$40.25
		Rank:	8	
		Average Earnings:		\$81.25
		Rank:	2	

The Others

Kevin Dill

2010 Outlook: Kevin faces an uphill battle in 2010. His two major obstacles will present themselves on Day One in his play-in Round. Obstacle one: Steve Hale. Obstacle two: 1 shot. On the surface, the match appears close with Kevin's career gross score hovering around 82.5 and Steve's at 81.0; however, the underlying dynamic between these two is difficult to quantify and, unfortunately for Kevin, even more difficult to overcome. If Kevin can survive the play-in, he has all the tools to make a run at a second Title. Otherwise, all one can hope for is that he doesn't end up in the first group, so everyone can finish before dark.



Most Similar Super Hero **Underdog**

Without a doubt I have the most in common with Underdog. For those unfamiliar with this superhero icon of the seventies; Underdog was sweet and lovable, yet always faithful to the love of his life, Sweet Polly Purebred. Underdog possessed a secret pair of X-ray vision goggles, which were created by his adversary; "Sinister Simon". Underdog had confiscated the goggles from Simon when he needed them to see if sweet Polly Purebred's baby brother had swallowed a frog. Anyway, like Underdog, *I would never use my secret X-ray vision to look inside girl's blouses, but rather to assist our government in the pur-*

suit of justice and integrity for all mankind.

Underdog, Shoeshine Boy's heroic alter-ego, appeared whenever love interest Sweet Polly Purebred was being victimized by such villains as Simon Bar Sinister or Riff Raff. Underdog always speaks in rhymes, such as, "There's no need to fear, Underdog is here!" Underdog was an anthropomorphic superhero parody of Superman and similar heroes with secret identities. The premise was that "humble and lovable" Shoeshine Boy, a cartoon dog, was in truth the superhero Underdog. When villains threatened, Shoeshine Boy ducked into a telephone booth where he transformed into the caped and costumed hero, destroying the booth in the process when his super powers were activated. Unlike Superman, Underdog's super powers are not a natural part of his physical makeup. In order to release his powers, he must take an "Underdog Super Energy Pill" He keeps one of these pills inside a special ring he wears at all times. Several episodes show Underdog losing the ring and being powerless, since he must take another pill as his super powers begin to fail



Sweet Polly Purebred

The Others

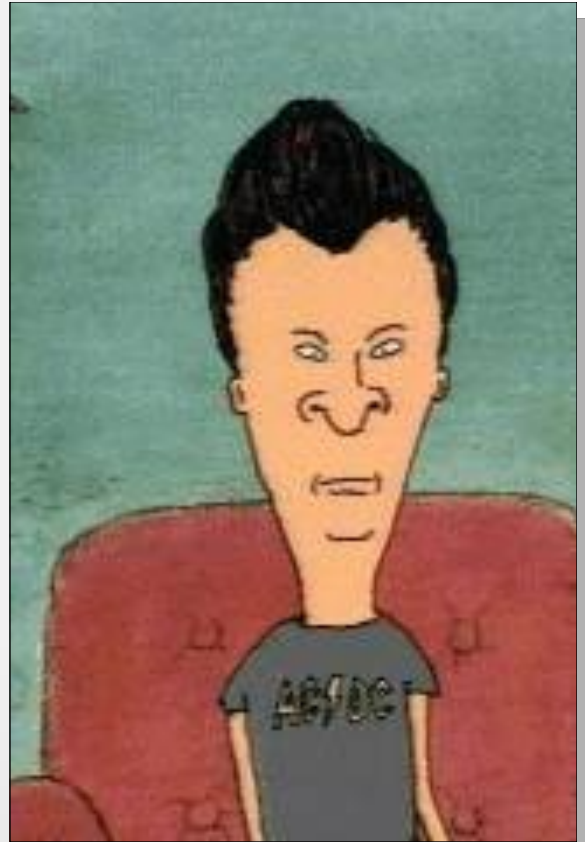
Most Similar Cartoon Character

Butt-head

If I were to compare Kevin to a cartoon character "looks-wise" it would definitely be Butt-head from the infamous duo of *Beavis and Butt-head*. Please refer to Wikipedia for description:

"...has squinty eyes and a droopy nose with prominent nostrils. Calmer, though cockier than Beavis, Butt-head is oblivious to subtlety of any sort and is usually 100% confident in anything he says or does no matter how ridiculous or frivolous it is. That is unless it has to do with females. In which case he either wavers or comes on too strong."

*Butt-head is a fictional character from the MTV animated series **Beavis and Butt-head**. Of the title characters, Butt-head appears to be the leader of the two. Butt-head seems to be the lazier of the two. He never seems react to things unless they catch his attention, in which case he describes them as 'cool'. Butt-head has seriously severe overbite and wears dental braces, reddish brown hair, and has squinted eyes. His top gums are often exposed and he speaks nasally with a deep voice and a slight lisp, repeatedly punctuating his speech with his trademark laugh (Uh huh, huh huh). He is also known to fashion his hair with his own phlegm as if it were hair gel as seen in rare footage during the music video segments. Though Butt-head is physically weak to the point of being unable to lift a bar without weights (**Buff n' Stuff**) even with help from Beavis, he is still somewhat stronger than Beavis*



Butt-Head's partner in crime, Beavis.

The Others



Ben Fry

Black Summiteer

2008 Low Net

Handicap: 4

Day 1 Matchup: **Chris Colton (22)**

Assignment: **Entertainment Coordinator**

Roommate: **Bo Blankenship**

2009 Recap: Letdown. Riding the wave of euphoria from his first Major in '08 (Low Net) and the lift provided by the resultant first Round bye, Ben's inflated hopes are quickly deflated by 'nice guy', Greg, in Round Two. Sent packing early, the remainder of Ben's tournament is highlighted by a spot on the winning Four-man Best Ball team and a second place Two-man Stableford finish. Not too shabby for a Hamster.

2010 Outlook: Inconsistency runs in the family. Ben suffers the same chink in his armor as his father, Bo.

Unlike Bo, who's game tends to vary wildly from round-to-round, poor Ben doesn't know what to expect from hole-to-hole or, at times, shot-to-shot. No one in the field has more golfing ability or potential than this gentle giant. On the other hand, no one struggles more with the mental game or has the propensity to collapse at a moment's notice than this mental midget. If Ben ever gets a handle on, or medication for, his bi-polarism, he will be hard to handle. Until then, Ben and Sybil will make up the foursome in the rear.

Summit Career Stats

<u>Titles</u>		<u>Matchplay Record:</u>		3-4(.429)
SMC Champion:	0	Rank:	9	
Low Net:	1	Average Gross Round:		89.94
IT Champion:	0	Rank:	8	
High Net:	0	Average Net Round:		82.77
SMC Runner-up:	0	Rank:	5	
Short-Game:	0	Average Net Summit:		+44.15
		Rank:	3	
		Career Earnings:		\$167.50
		Rank:	11	
		Average Earnings:		\$41.88
		Rank:	10	

The Others

Ben Fry

Most Similar Super Hero

James Bond 007



The superhero I'm most like is James Bond. Yes, he is a superhero (was listed under superheroes on Wikipedia, so eat it!) and clearly he's just like me. I have dazzling good looks, amazing courage, and a knack for digging myself into deep trouble and then getting out of it (yes, I'm serious). That's right, I've dug myself into a deep hole of not winning the Summit and I'm going 007 on you fools this year. **The Trophy shall be mine! and prolly** (Editor's Note: According to the Urban Dictionary, 'prolly' is a shortened, or lazy-man's version of 'probably'. Since that does not fit in the context of this sentence, this is a made-up word for which we can offer no meaning.) **a bunch of random women with weirdly sexual names.** I must note that I only chose James Bond because those racist pigs didn't list Cookie Monster as a superhero. Seriously, I thought we grew as a

country in 2008. Can a blue guy not be super?

James Bond 007 is a superspy who works for the British Government. He was created by Ian Fleming in 1953, and has starred in dozens of books and movies. Bond has developed a taste for fine wine, and his favorites are Martini's and a very expensive bottle called Dom Perignon. He smokes, mostly cigars, and prefers tuxedos as the clothing to wear when present at social events. Over the years, Bond has been provided incredible equipment by Q. Chief among these are the cars they have given him, which have been able to be remote controlled, turn invisible, and are able to shoot missiles and volleys of bullets at targets. He wears a watch that contains a dart gun that can paralyze a man, a stun taser, a grapple hook that can support his weight with a string of wire, GPS, and a laser that can burn through metal. He has been provided many oddities of equipment, including a grenade pen, gas canisters hidden in an attache case, flash bang guns, and remote detonators. His preference for a weapon would be a 7.65 MM Walther PPK, a light handgun. Bond has considerable skills in almost everything. He speaks multiple languages, including Russian, Japanese, Chinese, and Spanish. He is a master at Judo, and is very intelligent. Mostly demonstrated in "Goldfinger", when he figures out the logistics of how many men, trucks, and how much time it would take to move all of the gold out of Fort Knox. He also figures out how long something would stay radiated if a nuclear bomb was detonated on it. Bond's most impressive skill, however, is his ability to think on the fly. Many times he has been outnumbered, only to use his surroundings and figure out his opponents weaknesses.

The Others

Most Similar Cartoon Character

Baby Huey

This was easy. Anyone who knows Ben, knows that, despite his lumbering size, he is one of the most sensitive grown men you will ever have the pleasure to meet. Big Ben just wants to be one of the guys and delights in the thought of joining their testosterone-laden hi-jinks. Unfortunately for Ben, tis not to be. Whether it be disrespecting his golf game, expressing admiration for his sister (who happens to be *smokin' hot*. . . and pretty wild from what I understand!), or relaying how disappointed he's made his daddy (Bo), his light-hearted friends can't help having a little good-natured fun with this huggable hoss— fun that typically ends up with hurt feelings and a moping session of varying length depending on the nature and severity of the injury. The good news is that, like a lovable Lab, Ben soon forgets the latest offense and comes bounding back— tail wagging and tongue flapping— for more of the same. Bless his heart!

Baby Huey was a gigantic and naïve duckling cartoon character. Huey first appeared onscreen in the Noveltoons short Quack a Doodle Doo, released in 1950. Many animated shorts featuring Huey had recurring themes. Most common among them was him trying to be just like any other kid his age. He would see his peers playing, and would immediately get excited. Whenever he tried to involve himself in the activities of his peers (also anthropomorphic ducklings) he would often inadvertently cause more problems, and as a result they would drive him away through trickery (and into tears). A hungry fox would show up feigning friendship and setting traps along the way. At first Huey was blissfully unaware of the fox's true agenda. But as his peers watched the annoyed fox in action from a safe distance (and fearing for his safety just as they did their own), he came to realize the truth about his predator and dispose of him, usually by saying: "I think you're trying to kill me!", and would finish the fox.



The Others



Steve Hale

2006 Low Net Champion
2005 SMC Champion
2003 Low Net Champion
2002 SMC Champion
2001 Low Net Champion
2001 SMC Runner-up

Handicap: **0**

Day 1 Matchup: **Kevin Dill (1)**

Assignment: **Tournament Gift**

Roommate: **Joe Assaid**

2009 Recap: Same story, different day. Steve has the misfortune of drawing his arch-rival, Woody, in the play-in round. As usual, he is unable to break Woody's spell (or overcome his 10 shots) and finds himself spectating early . . . again. Steve goes MIA the rest of the tournament until Day Four when he repositions the spotlight on himself long enough to incite the biggest controversy to hit the Summit since the Black Summiteer scandal of '07. The only bad publicity is no publicity.

2010 Outlook: By hook or by crook. After three years of misfires, Steve ends the '09 Summit with a bang, and manages to 'get the strokes right' for 2010. Amid a storm of controversy, will Steve convince the golfing world that last year's final round is his 'new normal', or will he arrive, guns a blazin', for another Title run and confirm the consensus' suspicions of less than honorable behavior? The loquacious one may have painted himself into a corner with no easy exit in sight. Smart money says the echo of Jiminy Cricket in his ear will be too much for our stout, little friend to bear, and Karma will work its magic. There's always 2011!

Summit Career Stats

<u>Titles</u>		<u>Matchplay Record:</u>		10-8(.556)
SMC Champion:	2	Rank:	5	
Low Net:	3	Average Gross Round:		81.00
IT Champion:	0	Rank:	1	
High Net:	0	Average Net Round:		80.65
SMC Runner-up:	1	Rank:	1	
Short-Game:	0	Average Net Summit:		+45.55
		Rank:	10	
		Career Earnings:		\$513.75
		Rank:	5	
		Average Earnings:		\$51.38
		Rank:	9	

The Others

Steve Hale

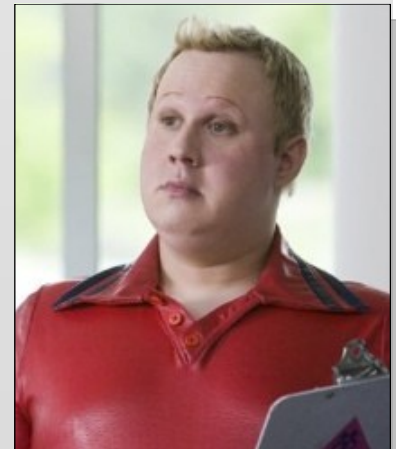
Most Similar Super Hero

Kid Galactica



If I were to be a superhero, I would be "Kid Galactica"! This superhero is known for his uncanny mastery of any activity requiring supreme hand-eye coordination. This power would enable me to walk into any city on Earth and instantly gain the respect and admiration of all who witness my prowess in any athletic arena. One may argue that this power is not too big a stretch from reality as we sit here today, however, the hidden power is my possession of a "Magic Dust" that causes those who are exposed to it, both male and female, to exhibit a heightened level of attraction to me. Similar to the effects of the street drug, Ecstasy, those exposed to the dust will go to endless lengths to make my every wish come true. I would use these powers in much the same way I have used them in the past and that is to bring people from different walks of life together to experience joy and the everlasting pursuit of happiness. To eliminate bullies and to give the average man a reason to keep climbing the ladder.

Editor's Note: In searching for drawings/photos of Kid Galactica, a variety of images emerged. The four shown here seem to be the most popular versions of this reclusive "hero".



The Others



Most Similar Cartoon Character

Porky Pig

The cartoon character that most people think of when they think of Steve is Porky Pig. The character was designed by animator Bob Clampett and introduced in the short *I Haven't Got a Hat* in 1935. Porky only has a minor role in the film, but the fat little stuttering pig quickly became popular. We all know that our little husky Stevie is one of the most popular guys on our golf trip even if he doesn't stutter.

Porky Pig is an animated cartoon character in the Warner Bros. Looney Tunes

and Merrie Melodies series of cartoons. The animators created many critically acclaimed shorts using the fat little pig. He is known for his signature line at the end of each short, "Th-th-th-that's all folks!" Porky's most distinctive trait is a severe stutter, for which he sometimes compensates by replacing his words; for example, "What's going on?" might become "What's guh-guh-guh-guh—...what's happening?".



Actually Steve is commonly mistaken worldwide for two famous people - Curly from the Three Stooges and boxer Butterbean, who I believe Steve has tattooed on his ankle, check it out.



Butterbean (born Eric Scott Esch on August 3, 1968 in Bay City, Michigan) is a professional heavyweight boxer, kick-boxer, and mixed martial artist commonly referred to as "Butterbean". He stands 5 ft 11 in tall and weighs 416 pounds. Esch's round body, bald head and vicious scowl make him a menacing (yet highly entertaining) fight figure, along with his sporting of American flag trunks. Butterbean currently resides in Jasper, Alabama where he owns a restaurant, Mr. Bean BBQ.

The Others



Jeff Parker

Super Sophomore

Handicap: **20**

Day 1 Matchup: **Ken Rogich (15)**

Assignment: **Course Relations**

Roommate: **Bart Edmunds**

2009 Recap: Like a small child learning to swim, Jeff's Summit debut left him gasping for air. Absolutely thrashed by Bo in the play-in match (7/6), Jeff was able to regroup to contribute to a Four-man Stableford win and finish a respectable 5th in the Calcutta. Jeff engaged in several spirited political discussions over breakfast with Ken. All-in-all, it was a fairly typical baptism for the latest member of our Summit congregation.

2010 Outlook: Same as it ever was. Jeff's role as the class-clown and all-round good guy leaves little room for the requisite 'killer instinct' necessary to secure an SMC Title. With an abundance of shots and a golf game to match, there are still Major Titles to be had by this adorable goof-ball (*Hint: One of them is NOT Low Net.*). That being said, he plays quickly and will surprise you with an amazing shot out of nowhere when you least expect it. Always the 'wing-man', don't look for Jeff to take control of, . . . well, . . . anything—especially not the SMC.

Summit Career Stats

Titles		Matchplay Record:	0-1(.000)
SMC Champion:	0	Rank:	12
Low Net:	0	Average Gross Round:	107.000
IT Champion:	0	Rank:	15
High Net:	0	Average Net Round:	84.09
SMC Runner-up:	0	Rank:	14
Short-Game:	0	Average Net Summit:	+49.44
		Rank:	14
		Career Earnings:	\$28.00
		Rank:	14
		Average Earnings:	\$28.00
		Rank:	14

The Others

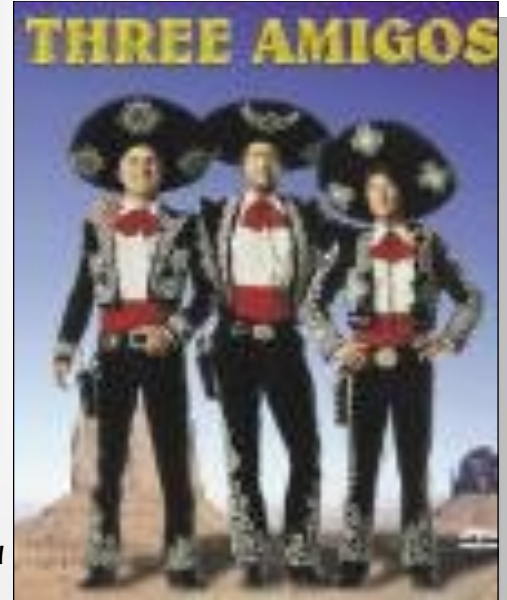
Jeff Parker

Most Similar Super Hero

Singing Bush

I am most like the Singing Bush from The Three Amigo's. Like the Singing Bush, I am able to continue random babbling in the face of determined do-gooders who would ask me direct questions wanting direct answers. I am able to continue this nonsense until said do-gooders ride off and forget me.

*Behold, it's an actual plant in the Mexican desert that is capable of belting out folk songs. In the movie **Three Amigos!** movie-stars-turned-cowboys Lucky Day, Dusty Bottoms, and Ned Nederlander want to find The Singing Bush so that they can summon the Invisible Swordsman who will lead them to El Guapo's fortress. Some of the bush's favorite songs include: **Good Night Ladies**; **Erie Canal**; and **For He's A Jolly Good Fellow***



Most Similar Cartoon Character

Scooby-Doo

Scooby Doo... this is pulled directly from Scooby Doo's entry in Wikipedia:

[[edit](#)] Commonalities between Scooby Doo and Jeff Parker

Scooby Doo and Jeff Parker share several personality traits, mostly being scared easily. But their friends ([Velma](#), [Daphne](#) and [Bart Edmunds](#)) encourage them ... with treats or cookie snacks though occasionally appealing to Scooby-Doo and Jeff's inherent loyalty and courage to take a more heroic stance. *(this explains a lot of the childhood stories we heard about Bart and Jeff growing up)* They also share several physical characteristics. Scooby and Jeff also can use their front paws like

The Others

hands (which explains the severe draw or fade which appears frequently in their golf swings). Additionally, Jeff and Scooby both only have one pad on the sole of each of their feet, hump backs, bowed legs, big chins and such.^[1] This led one noted Scooby Doo historian to ponder the question “Has anyone ever seen Scooby Doo and Jeff Parker simultaneously in the same room?” Hmm...

According to the official magazine that accompanied [the 2002 “Scooby” movie](#), Scooby is eleven years old (seventy-seven in dog years). This is uncanny, since Jeff Parker is 49 years old and drives a car meant for 77 year olds.^[2]

Scooby Doo is the dog of the famous Mystery Inc. He is a Great Dane who is the pet and best friend of Shaggy Rogers. Due to their said cowardice, Scooby-Doo, as well as Shaggy, would often have to be bribed by their cohorts (Velma, Daphne and Fred) to go after the costumed villains with "Scooby Snacks," a biscuit-like dog treat or cookie snack. He has a passion for food and is able to eat a lot. He is used for sniffing out clues that a criminal may have left behind. A recurring gag in the show is Shaggy going to eat something and Scooby-doo eats it when he is closing his eyes or distracted. Scooby-doo's real name is scoobert which was revealed in an episode of a pup named Scooby-doo. He is extremely embarrassed of the name. Scooby-doo is able to speak a little although he has trouble with the pronunciation of words as he is a dog. Scooby-doo is scared of ghosts, monsters, dark places or creepy people.



The Others



Ken Rogich

2008 SMC Runner-up
2006 Individual Team Champion
2003 SMC Champion
2002 Low Net Champion
2002 SMC Runner-up
2000 Individual Team Champion

Handicap: 15

Day 1 Matchup: **Jeff Parker (20)**

Assignment: **Skins & Asst. Photographer**

Roommate: **Chris Colton**

2009 Recap: Ken enters the '09 Summit with the momentum of an '08 SMC Runner-up finish and its reward of a #4 seed. After collecting his portion of the Four-man Stableford check on Day One, Ken is issued an early check-out by a man on a mission, Bo, on Day Two. Ken spends the rest of the trip discussing politics with Chris and helping Jeff figure out 'what to do about the gays'.

2010 Outlook: An enigma wrapped in a mystery. No one in the field offers a more confusing and conflict-

ing image than Ken—and that's not even counting his contrary and contradictory political views. While few would argue the validity of his double-digit handicap, fewer still have enjoyed Summit success to the degree of this radical redhead. Four Majors, two SMC runner-ups, and #1 in career earnings to his name, Ken finds a way to win without improving his golf game—all while projecting an air that he 'just don't care'. It's hard to argue with his success or deny his role as the hero of the high handicappers. Whether grinding it out or simply treasuring his time away, Ken is never far from the action.

Summit Career Stats

<u>Titles</u>		Matchplay Record:	9-8(.529)
SMC Champion:	1	Rank:	6
Low Net:	1	Average Gross Round:	101.61
IT Champion:	2	Rank:	12
High Net:	0	Average Net Round:	83.60
SMC Runner-up:	2	Rank:	13
Short-Game:	0	Average Net Summit:	+47.45
		Rank:	13
		Career Earnings:	\$869.75
		Rank:	1
		Average Earnings:	\$95.97
		Rank:	1

The Others

Ken Rogich

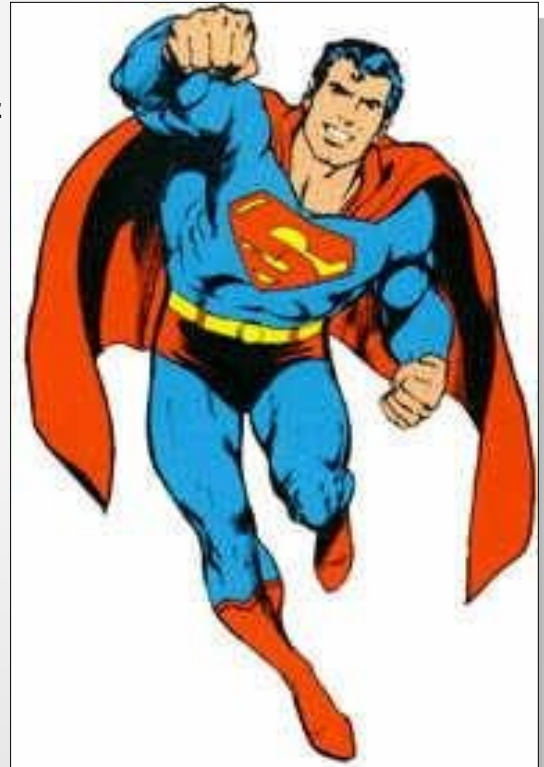
Most Similar Super Hero

Superman

In an effort to be completely objective, I took the quiz at www.thesuperheroquiz.com to determine which superhero I most resemble. The completely unbiased result was that I am Superman... "You are mild-mannered, good, strong and you love to help others." Fits me to a tee! To quote the REM song by the same name, "I am, I am, I am Superman, and I know what's happening. I am, I am, I am Superman, and I can do anything."

Here is a quote from another noted Superman, Shaquille O'Neal, that aptly describes my golf game "That is why one day I said my game will be like the Pythagorean Theorem - hard to figure out. A lot of people really don't know the Pythagorean Theorem. They don't make them like me anymore. They don't want to make them like that anymore" Go figure! This is why nobody expects me to be in the money, but somehow I always am."

(See page 17 for full description)



Most Similar Cartoon Character

Angelica Pickles

Ken is most like Angelica Pickles from the *Rugrats*. She is described as the spoiled brat who serves as the cardinal antagonist of the series. Angelica can best be described as the spoiled, vain, sarcastic, and selfish antagonist cousin of Tommy Pickles. She is known for her frequently manipulating the babies for her own gain and calls them "Dumb Babies," although she really is a baby herself in the series. Susie Carmichael, a character in the series, had a rivalry with Angelica, because she convinced the baby rugrats that almost everything that came out of Angelica's mouth was a lie.

The Others

Ken attempts to manipulate views of other players, such as the easily manipulated Chris Colton. He is a contradiction of sorts in that he is an accountant by trade, a profession that relies on the truth in numbers, but adheres to liberal economic views which mathematically cannot work and don't add up. He also takes the well worn liberal path in explaining that his recent failings in the Summit match play tournament (I can't remember the last time he won a match or contended in any way *(Editor's Note: Ken defeated Bo on the Final day to capture the 2003 SMC Title and lost to eventual winner, Kevin, in the 2008 SMC Finals)* were caused by "the man keeping me down" and "the system is designed to reward the rich" excuse. Refusing to accept responsibility for not practicing, taking lessons, keeping equipment up to date, or working on mental toughness to prevent "chokitis" down the stretch.

Angelica Charlotte Pickles is a character in the Nickelodeon shows Rugrats and All Grown Up!, and is among the series' original characters. In 2002, TV Guide declared Angelica Pickles 7th in their list of "Top 50 Greatest Cartoon Characters of All Time". Angelica has blonde hair tied up in pigtails with purple bows. She wore a purple dress with flared cuffs and blue polka-dotted tights.



The Courses

Heather Glen

glensgolfgroup.com/courses/heather-glen

4650 Heather Glen Way
Little River, SC 29566

Par: 72
Distance: 6,783
Rating 72.4
Slope: 134

"Named among the Top 22 golf courses in
South Carolina"
—*Golf World*, October 2008

Places to Play "4 Star" Rating
—*Golf Digest* 2005

"Top 5 courses in South Carolina"
—*Golf Digest* 1995

"Top 50 Public Courses in America"
—*Golf Digest* 1990

"#1 New Public Course in America"
—*Golf Digest* 1987



Inspired by the earlier traditions of golf, architects Willard Byrd and Clyde Johnston and a small group of ardent lovers of the game have molded this historic site into a golf course masterpiece just north of Myrtle Beach, South Carolina.

The natural beauty of changing elevations, gigantic 100 year old pines, colorful dogwoods, glistening hollies, graceful live oaks, winding streams and brooks (burns) and the lovely Firth of Clyde...all crowned with a 19th Century British-styled clubhouse, have created a showcase evoking the beauty of the renown Scottish golf courses.

Once played, you will remember the distinctive characteristics of each hole, each green, the unusual bunkers (especially the Devils Mistress!), heather-laced dunes...a course dedicated to the ardent players who appreciate the tradition and beauty of golf

The Courses



River's Edge

river18.com

2000 Arnold Palmer Driver
Shallotte, NC 28470

Par 72

Distance: 6,440

Rating: 70.0

Slope: 126

This Arnold Palmer signature design has become one of the most highly acclaimed courses in the Carolinas.

Ranked among **"America's 100 Greatest Public Courses"** in 2005 (#83) and 2007 (#62) by *Golf Digest*, Rivers Edge is situated along breathtaking bluffs overlooking the Shallotte River. In 2003, *Golf Digest* ranked it in the **"Top 20 Courses in North Carolina"** and awarded it **4.5 STARS** in their guide to **"Places to Play in America."** Also *GolfWeek* ranked it **#5 in North Carolina**. Exceptional design, condition and service add to the enjoyment of playing at Rivers Edge. Located 20 minutes north of North Myrtle Beach

Situated upon one of the most breathtaking pieces of property that you'll ever see is one of the most spectacular courses you'll ever play, designed by one of the most humble men you'll ever meet. The very first day that Arnold Palmer gazed out across the Shallotte River, he remarked that this site had the potential to be something very special. He assigned one of his top project managers, Erik Larsen, to the job and the result is sensational.

Six of the holes at Rivers Edge Golf Club sit high upon bluffs that overlook two miles of grassy marshlands bisected by the bends and turns of the Shallotte River. The interior holes at Rivers Edge are equally stunning with gentle elevation changes, freshwater lakes and bent grass greens. *GOLF MAGAZINE* ranked it among "Top New Courses You Can Play" in 2000, and in 2008 ranked it among "The Best Courses Near You."



The Courses

Sea Trail: Jones

seatrailgolf.com/jones_golf_course.html

211 Clubhouse Road
Sunset Beach, NC 28468

Par 72

Distance: 6,761

Rating: 73.1

Slope: 135

U.S. open Qualifier Course- 2006

Rated 4 STARS by Golf Digest- 2004

Golfweek Best Resort Course of Distinction- 2004/2005

Golfweek Best Course You Can Play- 2005

Golf Digest 50 Best Courses in Myrtle Beach- 2005

Golf Digest Top 100 Courses in North Carolina- 2006



Course architect Rees Jones has been accredited with four of the last five renovations to the U.S. Open courses. The Rees Jones Course at Sea Trail, a 2006 U.S. Open Qualifier Course, recently underwent its own renovations, making it even more of a perennial favorite of both visitors and locals. The 1999 designer-approved renovations brought a more naturalized look with native grasses and wildflower plantings. This straightforward Rees Jones look is pleasing to the eye with generous mounded fairways, bordered by scenic lakes and water hazards on 11 holes, old oaks and towering pine trees

The Rees Jones Golf Course at Sea Trail Resort & Golf Links, Sunset Beach, NC, opened in the Spring of 1990 and has become a perennial favorite of visitors and locals alike. Players of all skill levels will enjoy an extraordinary golf experience on this straightforward golf course with typical Jones bounding. Wide fairways and large mounds are surrounded by water, with water coming into play on 11 holes of the Par 72 championship course. In addition to water hazards, the many pot and large expanse bunkers make for a delightfully challenging game of golf.

The Courses



Thistle

thistlegolf.com/index_golf.cfm

8840 Old Georgetown Road
Sunset Beach, NC 28468

Par 72

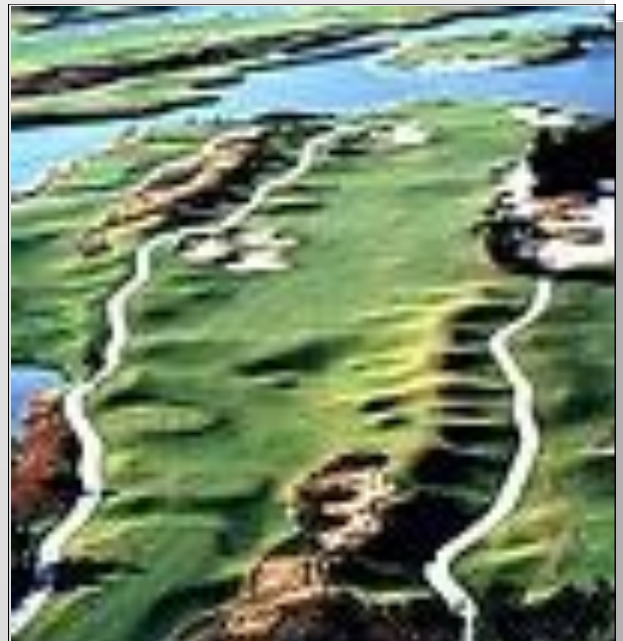
Distance: 6,495

Rating: 70.5

Slope: 124

Awarded **4.5 STARS** by *Golf Digest*, Thistle has quietly become one of the region's finest courses. The dramatic 27-hole layout reflects its

1815 Scottish heritage with rolling fairways, stacked-sod bunkers and flawless bentgrass greens. Old World architecture, abundant landscape and wildlife surround the lakes, bridges and private homes. The new clubhouse features an authentic Scottish pub with an extensive list of single malts and houses one of the finest private collections of golf memorabilia in the world.



The Event

Day 1

Heather Glen: Blue Tees

SMC Play-in Matches/Qualifying

Stableford Teams and Round 1 Matchplay Pairings (Blind Draw)
(Play-in matches in boxes)

9:00

Deans (1)
Blankenship (4)

Fry
Linden

9:08

Bradberry (2)
Edmunds (3)

Crush
Assaid

9:16

Hale
Dill

Rogich
Parker

Skins

Daily Purse: \$36.00

Four-man Stableford

\$40.00/Team

Team Points: 2/1

Short Game Championship

1st and 2nd round matches will follow morning round



Battle of the Byes

\$20.00 Winner-Take-All

Afternoon Round

Discretionary

The Event

Day 2

River's Edge: Black Tees

Round 2 of SMC

	<u>12:30</u>	<u>12:40</u>	<u>12:50</u>
<u>A</u>	1 Deans 8 _____ 9 _____ 11 _____	<u>B</u>	2 Bradberry 7 _____ 10 _____ 12 _____
		<u>C</u>	3 Edmunds 6 _____ <u>D</u>
			4 Blankenship 5 _____

Skins

Daily Purse: \$36.00

2 Best Balls (Four-man Teams)

\$80.00/Team

Team Points: 4/2

Calcutta

Day One

Short Game Championship

Semis/Finals

Purse: \$25.00

The Event

Calcutta

<u>PLAYER</u>	<u>HCP</u>	<u>OWNER</u>	<u>BID</u>	<u>POT</u>	<u>DAY</u> 1	<u>DAY</u> 2	<u>TOT</u>
PARKER							
ROGICH							
LINDEN							
ASSAID							
DEANS							
FRY							
EDMUNDS							
BRADBERRY							
BLANKENSHIP							
DILL							
CRUSH							
HALE							
		ENTRY FEES					
			TOTAL				

The Event

Day 3

Sea Trail-Jones: Blue Tees

Round 3 of SMC

<u>9:05</u>		<u>9:15</u>		<u>9:25</u>
L(A) _____	a	W(A) _____	b	W(B) _____
L(D) _____		W(D) _____		W(C) _____
L(B) _____		(12) _____		(10) _____
L(C) _____		(9) _____		(11) _____

Skins

Daily Purse: \$36.00

Two-Man Stableford

\$60.00/Team

Team Points: 6/3

Dual-Day Double-Dude Duel

Day One

Calcutta

Day Two

Summit Dinner

7:30

T-Bonz Gill & Grill

Barefoot Landing
North Myrtle Beach, SC

The Event

Dual-Dude Double-Day Duel

Teams:

I
L (C)/L (D)

III
W(D)/(10)

V
W (C)/(9)

II
L (B)/L (A)

IV
W (A)/(11)

VI
W (B)/(12)

Leaderboard

<u>TEAM</u>	<u>DAY 1</u>	<u>DAY 2</u>	<u>TOTAL</u>

The Event

Day 4

Thistle: Blue Tees

Final Round of SMC

Payout to Winner of Championship Match: \$100.00

<u>8:00</u>	<u>8:12</u>	<u>8:24</u>
<u>I</u>	<u>II</u>	<u>III or IV</u>
L(C) _____	L(B) _____	10 or 11 _____
L(D) _____	L(A) _____	W(a) _____
<u>III or IV</u>	<u>V or VI</u>	<u>V or VI</u>
L(a) _____	L(b) _____	W(b) _____
10 or 11 _____	9 or 12 _____	9 or 12 _____

Skins

Daily Purse: \$36.00

Dual-Day Double-Dude Duel: Day Two

\$100.00/Team

Team Points: 8/4



The Melee

Total Purse: \$60.00

Awards Presentation

SMC Champion (\$100): _____

Low Net (\$50): _____

Individual Team Champion (\$25): _____

High Net (AKA: Hapless Sap)(\$25) _____

SMC Runner-up (\$50) _____

The Stats

By Greg Stephens, Contributing Editor

2009 Gross Scoring and Rank

	AVG. GROSS SCORE	PAR 5 AVG.	PAR 4 AVG.	PAR 3 AVG.	GROSS PAR OR BETTER %	GROSS DOUBLES OR WORSE %	TRIPLES OR WORSE (4 DAY TOTAL)	GROSS BIRDIES (4 DAY TOTAL)	GROSS SKINS	LOW ROUND GROSS	HIGH ROUND GROSS	TOTAL POINTS
HALE	12	11	11	12	10	12	12	11	12	11	12	126
STEPHENS	11	12	6	11	9	9	12	12	12	8	12	114
DILL	11	6	12	11	12	11	7	5	5	12	9	101
EDMUNDS	8	10	10	6	7	10	10	8	10	8	12	99
BLANKENSHIP	9	9	8	11	12	6	9	8	8	9	8	97
BRADBERRY	8	7	9	7	8	8	9	11	10	8	8	93
DEANS	6	8	5	11	6	8	5	6	5	10	6	76
FRY	5	4	8	6	5	6	7	11	8	5	5	70
ASSAID	4	5	4	4	4	4	4	5	6	4	4	48
ROGICH	3	3	3	3	3	3	3	5	5	4	3	38
PARKER	2	1	2	1	1	2	2	2	5	2	2	22
COLTON	1	2	1	3	2	1	1	2	5	1	1	20

The Stats

By Greg Stephens, Contributing Editor

2009 Net Scoring and Rank

	AVG. NET SCORE	NET BIRDIES/EAGLES (4 DAY TOTAL)	NET SKINS	LOW ROUND NET	STABLEFRD (4 DAY TOTAL)	HIGH ROUND NET	TOTAL POINTS
DEANS	12	12	9	12	12	10	67
BRADBERRY	11	8	10	11	11	9	60
EDMUNDS	10	10	9	9	8	12	58
ASSAID	6	11	11	5	10	6	49
FRY	8	7	9	7	9	6	46
STEPHENS	9	4	2	7	6	12	40
DILL	6	2	2	11	5	8	34
HALE	7	1	9	5	3	8	33
ROGICH	3	10	3	8	7	2	33
BLANKENSHIP	4	3	9	3	4	4	27
COLTON	1	7	12	1	1	3	25
PARKER	2	5	9	2	2	1	21

The Stats

By Greg Stephens, Contributing Editor

2009 Scoring Statistics

PLAYER	GROSS AVG.	PLAYER	NET AVG.	PLAYER	HDCP AVG.
1. HALE	79.5	1. DEANS	76.0	1. HALE	0.00
2. STEPHENS	81.8	2. BRADBERRY	76.8	2. BLANKENSHIP	1.80
2. DILL	81.8	3. EDMUNDS	78.0	3. DILL	2.00
4. BLANKENSHIP	82.3	4. STEPHENS	78.3	4. STEPHENS	3.50
5. EDMUNDS	83.0	5. FRY	79.0	5. EDMUNDS	5.00
5. BRADBERRY	83.0	6. HALE	79.5	6. BRADBERRY	6.30
7. DEANS	85.8	7. ASSAID	79.8	7. FRY	7.00
8. FRY	86.0	7. DILL	79.8	FIELD	9.46
FIELD	89.29	FIELD	79.85	8. DEANS	9.80
9. ASSAID	94.0	9. BLANKENSHIP	80.5	9. ASSAID	14.30
10. ROGICH	98.5	10. ROGICH	81.0	10. ROGICH	17.50
11. PARKER	106.5	11. PARKER	82.8	11. COLTON	22.50
12. COLTON	109.5	12. COLTON	87.0	12. PARKER	23.80

PLAYER	PAR 5 AVG.	PLAYER	PAR 4 AVG.	PLAYER	PAR 3 AVG.
1. STEPHENS	5.15	1. DILL	4.55	1. HALE	3.41
2. HALE	5.23	2. HALE	4.57	2. STEPHENS	3.53
3. EDMUNDS	5.34	3. EDMUNDS	4.64	2. DILL	3.53
4. BLANKENSHIP	5.38	4. BRADBERRY	4.67	2. BLANKENSHIP	3.53
5. DEANS	5.46	5. BLANKENSHIP	4.74	2. DEANS	3.53
6. BRADBERRY	5.69	5. FRY	4.74	6. BRADBERRY	3.64
7. DILL	5.77	7. STEPHENS	4.76	FIELD	3.91
8. ASSAID	5.85	8. DEANS	5.05	7. EDMUNDS	3.94
FIELD	5.89	FIELD	5.10	7. FRY	3.94
9. FRY	6.00	9. ASSAID	5.45	9. ASSAID	4.18
10. ROGICH	6.23	10. ROGICH	5.62	10. ROGICH	4.53
11. COLTON	7.23	11. PARKER	6.02	10. COLTON	4.53
12. PARKER	7.30	12. COLTON	6.36	12. PARKER	4.59

The Stats

By Greg Stephens, Contributing Editor

2009 Scoring Statistics

GROSS PAR OR BETTER %		GROSS DOUBLES OR WORSE %		TRIPLES OR WORSE (4 DAY)	
PLAYER		PLAYER		PLAYER	
1. BLANKENSHIP	58%	1. HALE	7%	1. STEPHENS	1
1. DILL	58%	2. DILL	11%	1. HALE	1
3. HALE	54%	3. EDMUNDS	13%	3. EDMUNDS	2
4. STEPHENS	51%	4. STEPHENS	15%	4. BLANKENSHIP	3
5. BRADBERRY	49%	5. BRADBERRY	17%	4. BRADBERRY	3
6. EDMUNDS	43%	5. DEANS	17%	6. DILL	4
7. DEANS	42%	7. BLANKENSHIP	19%	6. FRY	4
8. FRY	38%	7. FRY	19%	8. DEANS	6
FIELD	38%	FIELD	27%	FIELD	8.3
9. ASSAID	22%	9. ASSAID	35%	9. ASSAID	9
10. ROGICH	21%	10. ROGICH	46%	10. ROGICH	15
11. COLTON	14%	11. PARKER	57%	11. PARKER	22
12. PARKER	6%	12. COLTON	63%	12. COLTON	29

GROSS BIRDIES (4 DAY TOTAL)		NET BRD/EAG (4DAY TOTAL)		NET SKINS CARRYOVERS	
PLAYER		PLAYER		PLAYER	
1. STEPHENS	5	1. DEANS	17	1. ASSAID	16
2. HALE	4	2. ASSAID	15	2. COLTON	14
2. BRADBERRY	4	3. EDMUNDS	14	3. BRADBERRY	12
2. FRY	4	3. ROGICH	14	4. EDMUNDS	10
5. EDMUNDS	3	5. BRADBERRY	13	5. HALE	6
5. BLANKENSHIP	3	6. COLTON	12	FIELD	6
FIELD	2.3	6. FRY	12	6. FRY	5
7. DEANS	2	8. PARKER	11	7. PARKER	4
8. DILL	1	FIELD	10.9	8. DEANS	2
8. ASSAID	1	9. STEPHENS	8	8. BLANKENSHIP	2
8. ROGICH	1	10. BLANKENSHIP	7	10. ROGICH	1
11. PARKER	0	11. DILL	5	11. DILL	0
11. COLTON	0	12. HALE	4	11. STEPHENS	0

The Stats

By Greg Stephens, Contributing Editor

2009 Scoring Statistics

PLAYER	LOW ROUND (GROSS)	PLAYER	LOW ROUND (NET)	PLAYER	STABLEFORD (4 DAY TOTAL)
1. DILL	73	1. DEANS	65	1. DEANS	147
2. HALE	75	2. DILL	71	2. BRADBERRY	143
3. DEANS	76	2. BRADBERRY	71	3. ASSAID	135
4. BLANKENSHIP	77	4. EDMUNDS	72	4. FRY	134
5. STEPHENS	78	5. ROGICH	73	5. EDMUNDS	133
5. EDMUNDS	78	FIELD	73.8	6. ROGICH	132
5. BRADBERRY	78	6. STEPHENS	74	FIELD	127.1
8. FRY	82	6. FRY	74	7. STEPHENS	127
FIELD	83.7	8. ASSAID	75	8. DILL	119
9. ASSAID	90	8. HALE	75	9. BLANKENSHIP	116
9. ROGICH	90	10. BLANKENSHIP	76	10. HALE	115
11. PARKER	102	11. PARKER	77	11. PARKER	113
12. COLTON	105	12. COLTON	82	12. COLTON	111

PLAYER	HIGH ROUND (GROSS)	PLAYER	HIGH ROUND (NET)	PLAYER	GROSS ROUNDS IN 70s
1. STEPHENS	85	1. STEPHENS	81	1. HALE	2
1. HALE	85	1. EDMUNDS	81	1. BLANKENSHIP	2
1. EDMUNDS	85	3. DEANS	82	3. STEPHENS	1
4. DILL	86	4. BRADBERRY	83	3. EDMUNDS	1
5. BLANKENSHIP	88	5. DILL	85	3. DILL	1
5. BRADBERRY	88	5. HALE	85	3. BRADBERRY	1
7. DEANS	91	FIELD	86.2	3. DEANS	1
8. FRY	94	7. FRY	87	FIELD	0.8
FIELD	94.8	7. ASSAID	87	8. FRY	0
9. ASSAID	99	9. BLANKENSHIP	87	8. ASSAID	0
10. ROGICH	108	10. COLTON	91	8. PARKER	0
11. PARKER	113	11. ROGICH	92	8. ROGICH	0
12. COLTON	116	12. PARKER	93	8. COLTON	0

The Stats

By Greg Stephens, Contributing Editor

2009 Scoring Statistics

PLAYER	GROSS SKINS
--------	-------------

1.HALE	4
1.STEPHENS	4
3.EDMUNDS	3
3.BRADBERRY	3
5.BLANKENSHIP	2
5.FRY	2
FIELD	0.8
7.ASSAID	1
8.DILL	0
8.DEANS	0
8.ROGICH	0
8.PARKER	0
8.COLTON	0

PLAYER	NET SKINS
--------	-----------

1.COLTON	5
2.ASSAID	4
3.BRADBERRY	3
FIELD	2.1
4.DEANS	2
4.EDMUNDS	2
4.FRY	2
4.HALE	2
4.BLANKENSHIP	2
4.PARKER	2
10.ROGICH	1
11.DILL	0
11.STEPHENS	0

PLAYER	AVG. DAILY FINISH GROSS
--------	-------------------------

1.HALE	2.3
2.STEPHENS	3.3
2.EDMUNDS	3.3
4.BRADBERRY	4.0
5.BLANKENSHIP	4.5
6.DILL	4.8
7.DEANS	5.8
7.FRY	5.8
FIELD	6.0
9.ASSAID	9.3
10.ROGICH	10.3
11.PARKER	11.0
12.COLTON	11.3

PLAYER	AVG. DAILY FINISH NET
--------	-----------------------

1.BRADBERRY	3.5
2.DEANS	3.8
3.EDMUNDS	4.3
4.FRY	5.8
5.STEPHENS	6.0
5.ASSAID	6.0
FIELD	6.0
7.DILL	6.8
7.BLANKENSHIP	6.8
9.HALE	7.0
9.ROGICH	7.0
9.PARKER	7.0
12.COLTON	10.5

The Stats

By Greg Stephens, Contributing Editor

3-Year Scoring Averages

4 Day Individual Stableford (Net)	347	364	418	340	379	391	385	386	397	231	375	355	113
Low Round Net	75	67	67	71	71	72	72	65	69	77	73	77	77
High Round Gross	92	90	97	92	94	94	99	97	107	104	112	116	113
Low Round Gross	75	73	78	73	76	78	82	76	86	94	90	100	102
Total Skins	11	3	13	11	27	17	10	10	40	5	18	47	4
Gross Par or Better Percentage	55.3%	57.3%	47.7%	46.0%	47.0%	40.3%	33.3%	33.3%	22.0%	18.0%	18.3%	12.0%	6.0%
4 Day Net Birdies / Eagles	15	19	32	12	31	37	33	36	41	18	39	36	12
4 Day Gross Birdies	14	7	18	7	12	8	7	7	3	2	1	1	0
Gross Rounds in the 70s	6	4	3	1	3	2	0	1	0	0	0	0	0
Average Handicap	0.0	2.2	5.5	2.9	4.7	6.4	9.6	9.6	16.3	14.3	18.4	22.7	23.8
Average Net Score	80.6	80.1	78.1	81.4	80.6	79.8	79.3	80.5	80.3	83.4	82.1	84.2	82.8
Average Gross Score	80.8	82.3	83.6	84.2	85.2	86.3	89.1	89.9	96.3	98.2	100.5	106.8	106.5
	HALE	BLANKENSHIP	STEPHENS	DILL	BRADBERRY	EDMUNDS	FRY	DEANS	ASSAID	LINDEN (07/08 only)	ROGICH	COLTON	PARKER (09 only)

Best in Category

Interview... Cont.

(Continued from page 17)

'afraid' used when asked about Woody. Most popular adjectives: nice; elderly; consistent, small-boned; straight; sneaky. Most popular nouns: gentleman; grinder; family man; wolf-in-sheep's-clothing; competitor; gamesmanship.)

SB: How has the Van Clan been able to dominate the way it has these past several years?

WD: The Van Clan has something magical about them. I can't give away any secrets, but it is like the leprechaun at the Boston Gardens and the priest sitting on the bench at Notre Dame. And I suggest you don't mess with the Van Clan. It's like you don't mess with the mask on the Lone Ranger. (Editor's Note: Obvious metaphors: Woody sees himself as the Lone Ranger, Kevin as the priest (for obvious reasons), and that leaves Joe as the leprechaun which is just mean.)

SB: Explain why you feel the Trophy will (or will not) go home in the Van in 2010.

WD: You know there have been certain events in the history of sports that are such a lock that they shouldn't even play the game. Well this is the case with the Van Clan. We may bring the trophy, but we won't need to get it out except for the Champions picture with one of the ADD group

(Editor's Note: Reference unclear: Attention Deficit Disorder; Altarboy Deacon Dhul-kifl (A prophet of Islam, or, as many believe, simply a righteous man.); your guess is as good as ours).

SB: Break down your game for us. What are the two situations you feel most confident, and what are the two where you feel most anxious and why?

WD: Situations that I feel comfortable are when I am ahead, and the other is when I am behind. When I am ahead, I feel confident because I have not squandered a lead (like the infamous meltdown that we all remember from Greg, bless his heart (Editor's Note: See *Anatomy of a Collapse*, *The Summit*, Vol. 7, p.16)), and when I am behind, I know I can come back (just ask Kevin when I was 4 down at the turn at Moorland (2007 SMC Finals)). I always feel anxious before a match because I can't wait to get things started. Also at the end of a match when you are about to win, but haven't closed your opponent out yet (2009 SMC Final vs Bo).



Woody receives the Trophy and his third SMC Title from '08 SMC Champion, fellow Van Clanner, and life partner, Kevin.

Interview... Cont.

SB: *Why do you wear two gloves?*

WD: That is an intimidating factor and a little bit of magic. Actually my fingers used to split and I ran out of band aids so I starting wearing 2 gloves and that fixed the problem
(Editor's Note: This ailment is common among the elderly. My grandmother, for example, has the same issue, but it didn't become a problem for her until her early 90's.)

SB: *Tell us a story about an incident when your infamous gamesmanship worked and/or when it backfired.*

WD: I am really confused with this question because I don't have any idea what you are talking about. All I remember is Bart calling me an elderly gentleman. *(Editor's Note: Throughout the interview, Sam Bagger reported several instances where the 'elderly gentleman' took a page out of Ronald Reagan's playbook and exhibited signs of dementia. This is clearly one of those instances.)*

SB: *How do you calculate how much slice to allow for on longer putts?*

WD: It depends on the amount of break in the green. I know it is painful to watch (especially for Bart when I drained that 10 foot putt at Harbor Towne to beat him in the championship match of the [Short Game Championship]). *(Editor's Note: Sources say that Woody switches to a hard-cover ball on the greens to reduce spin and cut down on the cost of replacing damaged balls.)*

SB: *How do you feel about the length of courses played at the Summit and do you feel it puts you at a disadvantage?*

WD: I don't mind hiking up my big-boy panties when I play with the big boys. I do feel more comfortable playing about 6,200



The "Van Clan": Kevin, Joe, and Woody hug it out prior to tackling Harbor Towne at the '09 Summit.

length courses. *(Editor's Note: Organizers of The Summit looked into said tees, but abandoned the idea once it was determined that only two members of the field possess the requisite AARP card.)* However, when I played Greg Stephens (longest hitter on tour) last year on a 6,800 yard track and beat him 6 & 5 (*Ouch!!*), that gave me a lot of confidence *(Editor's Note: That's mean-spirited).*

SB: *What are your thoughts on being the first to win the 'Trifecta' (SMC, Calcutta, Short-Game Championship)?*

WD: At my age, I feel good if I can win the tee flip, so winning the Trifec-

Interview... Cont.

tca was gravy. There is no pressure on me because I am not supposed to beat this field. It's like Patrick Henry playing Alonzo Morning (*Where were his teammates when he needed them?*). We were not supposed to win BUT WE DID!!!

SB: Tell us something about you that you feel is different from all your Summit competitors.

WD: Well the one thing that stands out is that I am older than anybody else by far. But they say a good wine gets better with age.

SB: How did you and your lovely wife, Suzie, meet and what has she meant to you through the years?

WD: Well we met on the first day of school when we started teaching (*Editor's Note: Suzie missed the bus and was late for gym class*). There is not enough space in this book to tell you how much she means to me. We have been married 37 years without a major argument. She is my best friend and my number 1 fan. How many wives tell their husbands to hit 'um straight when they go play and want to hear all about their round when they come home. She wanted to keep the Summit Trophy as a center piece on our dinner table. That should "say it all", and I will live longer because of the way she takes care of me and that is bad news for you guys that want to win the Summit.

SB: Tell us about your First Round Match with Steve Hale, and did he ever really have a chance with you getting 10 shots?

WD: Have you heard talk about the team that was beat before they got off the bus. Well, that is a good comparison. I have been Steve's nemesis for the last 3 years in a row and 1 year before that. It is kind of like having a bye in the first round. However, this could be his year because I went from 11 strokes (*Editor's Note: Just before shooting an all-time Summit low net round of 65*) to 4 strokes (*Editor's Note: Right after Steve suffered multiple seizures en route to a meaningless final round 85— second only to the Hapless Sap as high net round of the day*). Of course some people thought this could be the Texas Longhorns year too.

SB: In '08, you said you hoped you wouldn't have to face Bo again. You did in the '09 Finals. Describe your thoughts going into that match. Tell us how the match unfolded from your perspective.

WD: Well, I think I know now how Peyton and Eli Manning would feel if they meet in the



Woody is careful to conceal his dagger as he jovially plots his course to another Summit victory.

Interview... Cont.

Super Bowl. Everyone knows that in 25 years of coaching, Bo was my all time favorite player (*Editor's Note: Ryan Crush played basketball under Woody from 1995-97*). He set the bar. The fact that he is so competitive is the thing I liked about him the first time I met him as a 15 year old boy. (*Editor's Note: It is a testament to both Woody and Bo that a relationship forged between and grown man and a young boy in gym class and the locker room has withstood the test of time with never even the suggestion of an investigation.*) He still hates to lose, and therefore, it is not as exciting for me to beat him because I know it hurts him. However, that competitiveness in him is what has made him the successful business man he is today. I hope I had a little bit to do with that.

SB: Describe Bo's style of play and what, in your opinion, cost him the match.

WD: I am not going to replay the match because it is too painful. I will leave that book in history closed.

SB: Why hasn't he won a Title in 10 years?

WD: The only reason is that the stars and moon have not been aligned in the correct place when he has been playing. (*Editor's Note: Did he just say that the only way Bo can win is if the stars and moon are aligned in the correct place while he's playing?*) It is only a matter of time that "The best player on the tour not to win" will win. This could be Bo's year.

SB: How were you feeling entering the final three 'money' holes?

WD: I always feel confident when I am in the lead. It is like when I was coaching and we had the lead going down the stretch and I can control the destiny.

SB: It's been said that you love and thrive on pressure. Tell us about that.

WD: Pressure is all a state of mind. When you are on the practice range, you pretend that the shot is the last hole at "The Masters" and you have a 1 shot lead. So when you are on the last hole at the "Summit Championship", you pretend like you are on the practice range. That's all it is to it!

SB: What techniques do you use to deal with competitive nerves/pressure?

WD: The key is "apathy". That may sound strange, but here is the reason: If you don't hit a good shot on that PRESSURE shot, What is going to happen to you? Absolutely NOTHING. Your wife is still going to love you when you get home (providing she did when you left), the dog will still be glad to see you, and the sun will come up tomorrow.



Woody and fellow Van Clanner, Kevin, "hanging out" with their "good buddy", John, before a round. When not practicing or filling bags with sand, Woody is the Van Clan's #1 recruiter.

Interview... Cont.

We all need to remember it is just a game. We don't make a living playing golf, so just enjoy it and have fun. If you do that, then you won't feel the pressure. *(Editor's Note: Another apparent episode of dementia. What happens if you don't hit a good shot in a pressure situation, is that, chances are, you will LOSE. If losing is nothing to you, then there is no pressure. Case closed!)*

SB: Other than Ben in his '06 debut, you have never lost a Match to anyone other than a Summit Champion. What do you make of this?

WD: I think this shows that with the proper stroke allotment (which Bart does a great job with) *(Editor's Note: Bart doesn't allot the strokes. Strokes are assigned based on a*



player's current level of play in accordance with a complicated logarithmic system known as the Summit Handicap System® or SHS®), that everyone can be competitive with anyone.

SB: Describe this year's Rookie, Ryan Crush, and his potential impact on the '10 Summit.

WD: Ryan Crush is the best addition to the field since Kevin Dill (only player added to the field that has won a Championship). Ryan is one of the few Patrick Henry players that comes close to the bar that was set by Bo Blankenship (back when Bo was 15). One of the most enjoyable young men to be around that I know. He reminds me of Phil Mickelson in the fact that he shows a great deal of respect to the older players of the Summit that have come before him to make the Summit the great event that it is today (namely me) As far as his impact, Ryan could be the first player to win the Summit in his rookie year *(Editor's Note: Each and every participant in this and every Summit to date has had an opportunity to be the first player to win the Summit in his rookie year— Woody is the only one to have actually done it.)*. His ability will

rank him as a pre-tournament favorite His toughest feat will be getting by fellow Van Clan member Joe Assaid in his first round.

SB: I'll mention a player, and you give me two adjectives to describe him—one strength and one weakness:

WD:

- o **Joe:** His strength is his improvement. His weakness is we are playing in Myrtle Beach (South Carolina Curse).
- o **Bo:** His weakness is the monkey on his back ("Can't win the big one"). His strength is his determination and competitive spirit.

Interview... Cont.

- o **John:** His weakness is mental toughness (*Ouch!*). His strength is his potential because he has the ability to beat anyone on the tour.
- o **Chris:** His weakness is he takes so damn long to figure out what he wants to do and then he can't do it anyway. His strength is, well I can't think of any. (*Double Ouch!*)
- o **Kevin:** His strength is his good looks, especially when he dresses in his loud mouth golf pants. His weakness is how ridiculous he looks when he dresses in his loud mouth golf pants
- o **Bart:** His strength is his consistency (Most fairways hit on tour) (*220 yards, right up the middle*). His weakness is his short putting (*anything inside 20 ft or beyond*).
- o **Ben:** Strength is his length off the tee (longest on tour this year). Weakness is inconsistency.
- o **Steve:** Strength is this man has the total package. If you don't believe it, just ask him. His weakness is he gets paired against Woody too often.
- o **Jeff:** His strength is his contact in Florida. His weakness is he has not used it to get us on Innsbrook.
- o **Ken:** Strength is he may be the nicest player on tour. His weakness is he is too nice to step on his opponents (Speculation is that it's not that he is so nice, as it is he's just so darn happy to get away.)
- o **Greg:** Strength is his computer skills. Weakness is he won't be with us this year.
- o **Ryan:** His strength is his strength, what a MAN. His weakness is he is a rookie (*Read: no chance*)

SB: Describe your thoughts as you prepare to defend your Title and attempt to win an unprecedented fourth SMC.

WD: I am very relaxed going into this year because after winning 3 Championships, I feel there is no pressure on me, therefore I can relax and enjoy.
(Editor's Note: Woody on dealing with pressure: Apathy. Apathy: not caring if you lose)

SB: Describe your training regime.

WD: I do have a net in my garage to get in some swings during this frigid weather (*between*



Woody, ever the coach, instructs Bart on which side of the putter to use when attempting to actually make a ball go in the hole.

Interview... Cont.

local rounds and golf trips). I walk everyday with my wife and lift a little weights. At my age, I need to do everything I can to keep up with the youngsters on tour.

SB: You aside, who will win the '10 Summit and why?

WD: Steve and Ryan (*dementia*) certainly have the ability. But if I had to pick someone outside the Van Clan, (which won't happen) it would have to be Bo (*of the 30 year love affair*). The reason is you can't hold him down but for so long. (*Editor's Note: Woody has predicted Bo to win the Title for 10 straight years. If he was a weather man or wagered on sports, he'd have been out of business long ago. Even a broken clock is right twice a day. Eventually, the stars and moon will align or everyone else with contract food poisoning and be unable to finish.*) If he can get by an opponent on that round that he doesn't have his A game, then look out, because he will have his A game the rest of the way to the Title.

SB: How much longer will you be able to compete at this level?

WD: Well, the real answer is as long as I can. However, I am looking at 10 more years and 3 more Titles.

SB: What 'recipe for success' would you offer some of the younger participants trying to break into the winner's circle?

WD: Well I gave my secrets to success away in some earlier questions. But to reiterate, relax, enjoy, and don't take the game too seriously



File photo of Woody's second shot into the difficult par-3 12th at The Primland in 2008.

Summit Scorecard

PLAYER	ROUND 1			ROUND 2			ROUND 3			ROUND 4			points
	HCP	GROSS	NET	STATUS	HCP	GROSS	NET	STATUS	HCP	GROSS	NET	STATUS	
ASSAID	10												
BLANKENSHIP	1												
BRADBERRY	1												
CRUSH	0												
DEANS	4												
DILL	1												
EDMUNDS	2												
FRY	4												
HALE	0												
LINDEN	14												
PARKER	20												
ROGICH	15												

Summit Matchplay Championship

Summit Matchplay Championship

	ROUND 2	ROUND 3	ROUND 4	ROUND 3	ROUND 2
1	DILL	12 VI		11 IV	FRY 2
8	A	W(A) IV (DDDDD: 11)	(10 or 11) W(a)	W(B) VI (DDDDD: 12)	B 7
4	ROGICH		W(b)	b	ASSAID 3
5	D	(DDDDD: 10) W(D) III	(9 or 12)	(DDDDD: 9) W(C) V	C 6
9		9 V	L(b) (9 or 12)	L(A) II	10
11		L(B) II	L(B) L(A)	L(C) I	12
		L(D) I	L(a) (10 or 11)	10 III	
			L(C) L(D)		

NOTE: Green tees-off first; Yellow second; Blue last
Two-man teams in rounds 3&4 grouped by shading

Seedings

1. Deans _____
2. Bradberry _____
3. Edmunds _____
4. Blankenship _____
5. _____
6. _____
7. _____
8. _____
9. _____
10. _____
11. _____
12. _____

DDDDD Teams are in Red.